GRELL
AND MORGAN

MARVEL DOUBLE-SIZED ANNUAL

MARVEL AGE

1 1985

ONLY 50¢

THIS ONE'S GOT IT ALL! AN ALL-NEW, 35-PAGE EPIC BY A LEGION OF MARVEL'S TOP WRITERS AND ARTISTS STARRING EVERYONE!

GAMMILL
AND MORGAN

MARVEL DOUBLE-SIZED ANNUAL

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STAN LEE PRESENTS THE 1985

MARVEL AGE ANNUAL

EDITORIAL by Jim Salicrup

Welcome to our very first **MARVEL AGE** Annual. We've been working around the clock to make this absolutely the best darn Annual we possibly could! It began when award-winning Editor in Chief of Marvel and **SECRET WARS** scribe, Big **Jim Shooter**, came up with the idea of putting together a special full-length epic featuring all of Marvel's major super heroes just for the **MARVEL AGE** Annual. If that wasn't enough, each page would spotlight a different hero or team, give new readers an idea of *who* the hero or team is, and what their powers are, and also provide a glimpse at an upcoming villain or two. And just to keep it interesting, each page would be produced by the regular writer and artist team of each title showcased. **Jim** doesn't ask for much, does he? Well, I'm proud to say that, with a few exceptions, we pulled it off! The Bullpen's finest were more than willing to strut their stuff. After all, no one's ever accused us of being modest! (Those exceptions were **THE AVENGERS'** penciler, **John Buscema**, who was in Paris for a long-overdue and well-deserved vacation, and two-thirds of **THE X-MEN's** creative crew, who were off in Paris as well, plotting **X-MEN** #200 [See *the Mutant Report* in **MARVEL AGE MAGAZINE** #33 for full details.] so they weren't able to join in. Special thanks to **Jo Duffy**, **Ron Frenz** and **Kerry Gammill** for filling in for our globe-trotting gang.)

And if you don't think our cover alone is worth the price of this ridiculously inexpensive mag, then we give up! **Kurt Busiek** sent a list of characters we wanted to see on our special wraparound cover, which indicated which characters should be prominent and which we wouldn't mind if they were small or left off altogether, to **Kerry Gammill** and wouldn't you know the crazy guy went and drew them all! There's so many of 'em, I keep losing track whenever I try and count 'em! Thanks again, **Kerry**! You're crazy, but we love you! As for **Tom Morgan**, we're not sure if he'll ever talk to us again! We tricked him into inking the cover by telling him there weren't any backgrounds on it! Hey, we weren't lying!

And if all that wasn't enough to make this an Annual to remember, **Dwight Jon Zimmerman** talked to all of Marvel's writers and editors to bring you the very latest, up-to-the minute report on what's coming up in every Marvel mag! From A to Z, no less! **Erich Barnsdam** and **Nancy Brown** preview all of Epic's and Star's upcoming titles. **David Schwartz** takes us behind the scenes at Marvel's west coast animation studio, Marvel Productions. **Warren Reece** offers us a fine tribute to the creator of the original **Human Torch, Carl Burgos**. And just because we're Marvel, we couldn't resist throwing in *the Quotations of Chairman Doom* — an updated version of a classic article originally presented in **FOOM** magazine.

One last special thank you before I sign off. And that's to **Virginia Romita**, Marvel's traffic Manager and lovely wife of **John Romita**, not to mention **John Jr.'s** mom. **Virginia's** responsible for getting Marvel's possessive editors to actually send their books to the printers. **Virginia** must've heard every excuse in the book a billion times by now, yet she doesn't give up! She often has to abandon her normal sweet personality to "get tough" and lay down the law. If a book comes out on time, it's probably due to **Virginia's** valiant efforts. As they say, it's a tough job, but somebody has to do it, and **Virginia** does it better than anyone we know. Thus, this issue is dedicated with respect to my favorite arch enemy, **Virginia Romita**.

Enough already! There's a lot of great stuff packed in this issue, so I won't keep you any longer. Enjoy!

Jim Shooter
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Jim Salicrup
Editor and Design Director

Kurt Busiek
Assistant Editor

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Mark McKenna

MARVEL AGEnda:

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Tom Morgan
Romita's Raiders

Danny Crespi
Art / Production Coordinator
Ron Zalme
Assistant Art / Production Coordinator

Janet Jackson
Designer

Harry Candelario **Miriam Larsson**

Rob Caroselle **John Morelli**
Ken Feduniewicz **Barry Shapiro**
Phil Felix **Bill Valley**
Production

Brenda Mings
Typesetter

Adam Phillips **Glynis Oliver**
Colorists

Virginia Romita
Traffic Manager

Lynn Cohen **Margaret Brockie**
Friendly Assistance

Kerry Gammill and **Tom Morgan**
Cover

Sally Pomeroy
Rights and Permissions Editor

Carol Kalish
Director of Specialty Sales
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Direct Sales Manager Administrative
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Irving Forbush
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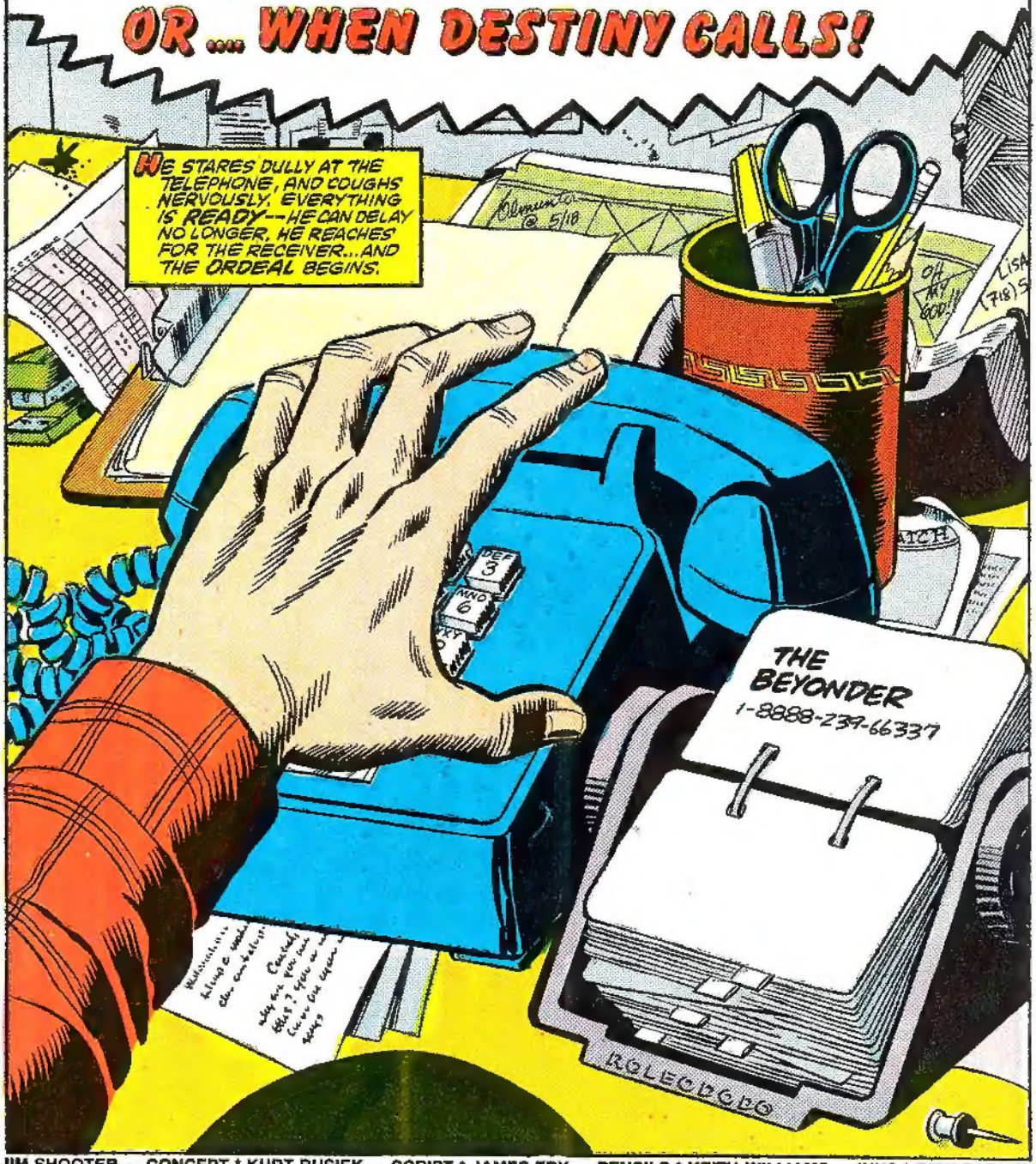
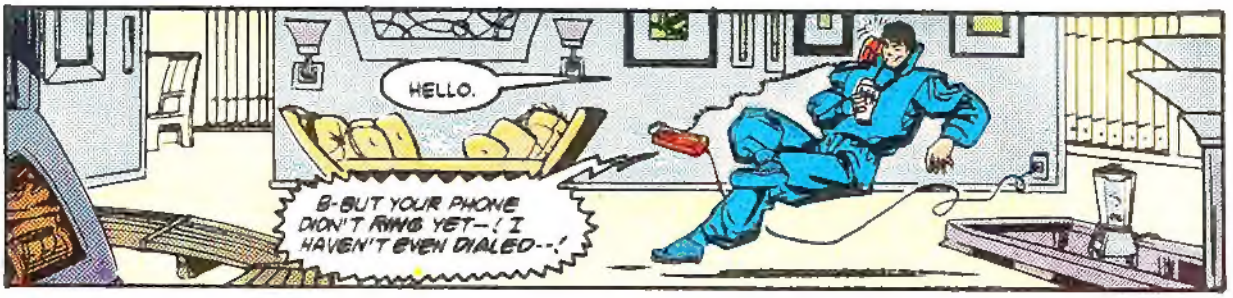
Stan Lee PRESENTS: MORE THAN SIXTY SENSATIONAL SUPER-STARS IN...

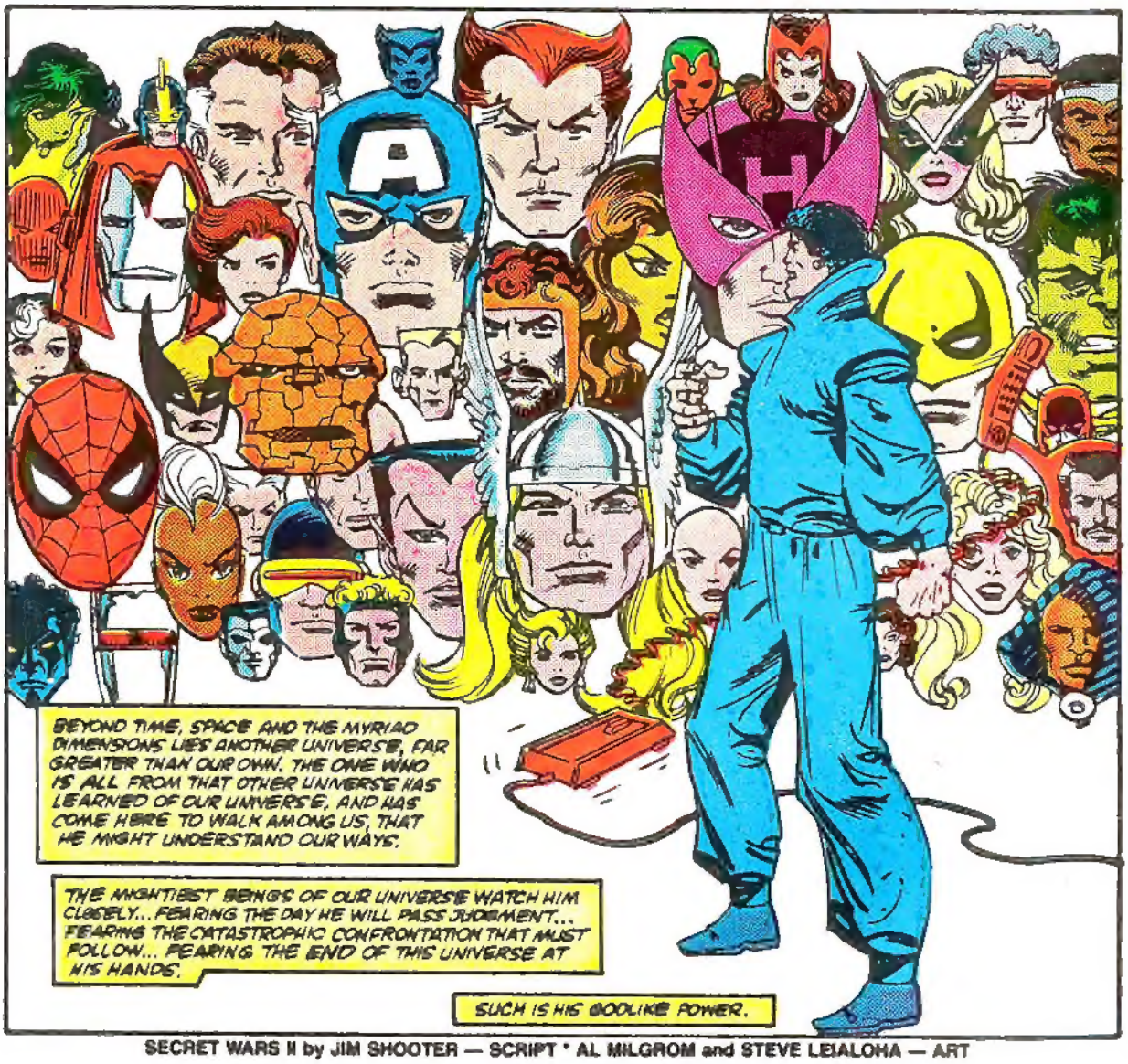
"INFORMATION, PLEASE...!"

OR ... WHEN DESTINY CALLS!

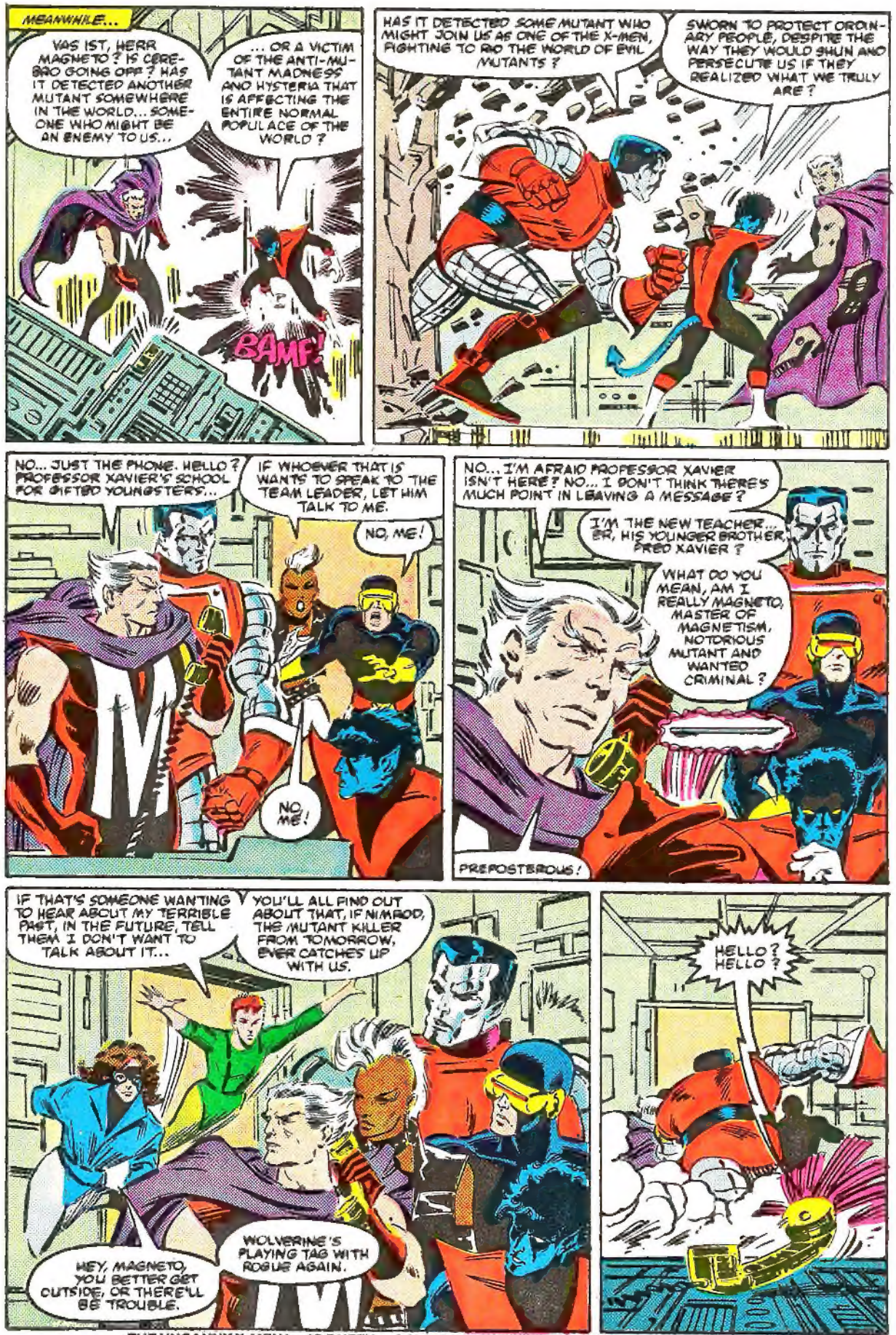

HE STARES DULLY AT THE TELEPHONE, AND COUGHS NERVOUSLY. EVERYTHING IS READY--HE CAN DELAY NO LONGER. HE REACHES FOR THE RECEIVER... AND THE ORDEAL BEGINS.
THE BEYONDER
1-8888-239-66337
ROLODEX

JIM SHOOTER — CONCEPT * KURT BUSIEK — SCRIPT * JAMES FRY — PENCILS * KEITH WILLIAMS — INKS * RICK PARKER — LETTERS * GLYNIS OLIVER — COLORS

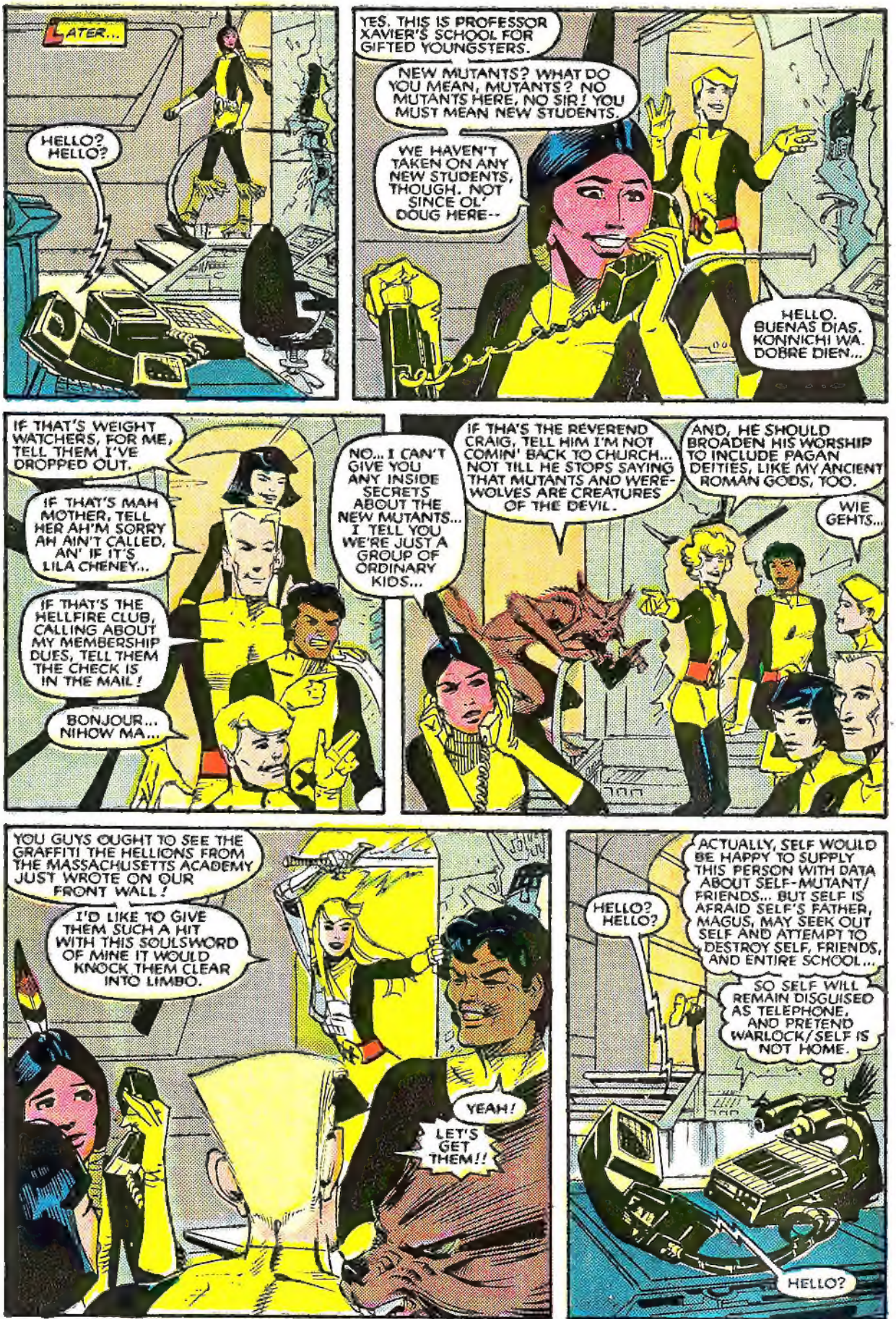



BEYOND TIME, SPACE AND THE MYRIAD DIMENSIONS LIES ANOTHER UNIVERSE, FAR GREATER THAN OUR OWN. THE ONE WHO IS ALL FROM THAT OTHER UNIVERSE HAS LEARNED OF OUR UNIVERSE, AND HAS COME HERE TO WALK AMONG US, THAT HE MIGHT UNDERSTAND OUR WAYS.
THE MIGHTIEST BEINGS OF OUR UNIVERSE WATCH HIM CLOSELY... FEARING THE DAY HE WILL PASS JUDGMENT... FEARING THE CATASTROPHIC CONFRONTATION THAT MUST FOLLOW... FEARING THE END OF THIS UNIVERSE AT HIS HANDS.
SUCH IS HIS GODLIKE POWER.

SECRET WARS II by JIM SHOOTER — SCRIPT * AL MILGROM and STEVE LEIALOHA — ART


MEANWHILE...
VAS IST, HERR MAGNETO? IS CEREBRO GOING OFF? HAS IT DETECTED ANOTHER MUTANT SOMEWHERE IN THE WORLD... SOMEONE WHO MIGHT BE AN ENEMY TO US...
... OR A VICTIM OF THE ANTI-MUTANT MADNESS AND HYSTERIA THAT IS AFFECTING THE ENTIRE NORMAL POPULACE OF THE WORLD?
BAMF!
HAS IT DETECTED SOME MUTANT WHO MIGHT JOIN US AS ONE OF THE X-MEN, FIGHTING TO RID THE WORLD OF EVIL MUTANTS?
SWORN TO PROTECT ORDINARY PEOPLE, DESPITE THE WAY THEY WOULD SHUN AND PERSECUTE US IF THEY REALIZED WHAT WE TRULY ARE?
NO... JUST THE PHONE. HELLO? PROFESSOR XAVIER'S SCHOOL FOR GIFTED YOUNGSTERS...
IF WHOEVER THAT IS WANTS TO SPEAK TO THE TEAM LEADER, LET HIM TALK TO ME.
NO, ME!
NO, ME!
NO... I'M AFRAID PROFESSOR XAVIER ISN'T HERE? NO... I DON'T THINK THERE'S MUCH POINT IN LEAVING A MESSAGE?
I'M THE NEW TEACHER... ER, HIS YOUNGER BROTHER, FRED XAVIER?
WHAT DO YOU MEAN, AM I REALLY MAGNETO, MASTER OF MAGNETISM, NOTORIOUS MUTANT AND WANTED CRIMINAL?
PREPOSTEROUS!
IF THAT'S SOMEONE WANTING TO HEAR ABOUT MY TERRIBLE PAST, IN THE FUTURE, TELL THEM I DON'T WANT TO TALK ABOUT IT...
YOU'LL ALL FIND OUT ABOUT THAT, IF NIMROD, THE MUTANT KILLER FROM TOMORROW, EVER CATCHES UP WITH US.
HEY, MAGNETO, YOU BETTER GET OUTSIDE, OR THERE'LL BE TROUBLE.
WOLVERINE'S PLAYING TAG WITH ROGUE AGAIN.
HELLO? HELLO?

THE UNCANNY X-MEN by JO DUFFY — SCRIPT * RON FRENZ — PENCILS * DAN GREEN — INKS


LATER...
HELLO? HELLO?
YES, THIS IS PROFESSOR XAVIER'S SCHOOL FOR GIFTED YOUNGSTERS.
NEW MUTANTS? WHAT DO YOU MEAN, MUTANTS? NO MUTANTS HERE, NO SIR! YOU MUST MEAN NEW STUDENTS.
WE HAVEN'T TAKEN ON ANY NEW STUDENTS, THOUGH. NOT SINCE OL' DOUG HERE--
HELLO. BUENAS DIAS. KONNICHI WA. DOBRE DIEN...
IF THAT'S WEIGHT WATCHERS, FOR ME, TELL THEM I'VE DROPPED OUT.
IF THAT'S MAH MOTHER, TELL HER AH'M SORRY AH AIN'T CALLED, AN' IF IT'S LILA CHENEY...
IF THAT'S THE HELLFIRE CLUB, CALLING ABOUT MY MEMBERSHIP DUES, TELL THEM THE CHECK IS IN THE MAIL!
BONJOUR... NIHOW MA...
NO... I CAN'T GIVE YOU ANY INSIDE SECRETS ABOUT THE NEW MUTANTS... I TELL YOU WE'RE JUST A GROUP OF ORDINARY KIDS...
IF THA'S THE REVEREND CRAIG, TELL HIM I'M NOT COMIN' BACK TO CHURCH... NOT TILL HE STOPS SAYING THAT MUTANTS AND WERE-WOLVES ARE CREATURES OF THE DEVIL.
AND, HE SHOULD BROADEN HIS WORSHIP TO INCLUDE PAGAN DEITIES, LIKE MY ANCIENT ROMAN GODS, TOO.
WIE GEHTS...
YOU GUYS OUGHT TO SEE THE GRAFFITI THE HELLIONS FROM THE MASSACHUSETTS ACADEMY JUST WROTE ON OUR FRONT WALL!
I'D LIKE TO GIVE THEM SUCH A HIT WITH THIS SOULSWORD OF MINE IT WOULD KNOCK THEM CLEAR INTO LIMBO.
YEAH!
LET'S GET THEM!!
HELLO? HELLO?
ACTUALLY, SELF WOULD BE HAPPY TO SUPPLY THIS PERSON WITH DATA ABOUT SELF-MUTANT/FRIENDS... BUT SELF IS AFRAID SELF'S FATHER, MAGUS, MAY SEEK OUT SELF AND ATTEMPT TO DESTROY SELF, FRIENDS, AND ENTIRE SCHOOL...
SO SELF WILL REMAIN DISGUISED AS TELEPHONE, AND PRETEND WARLOCK/SELF IS NOT HOME.
HELLO?

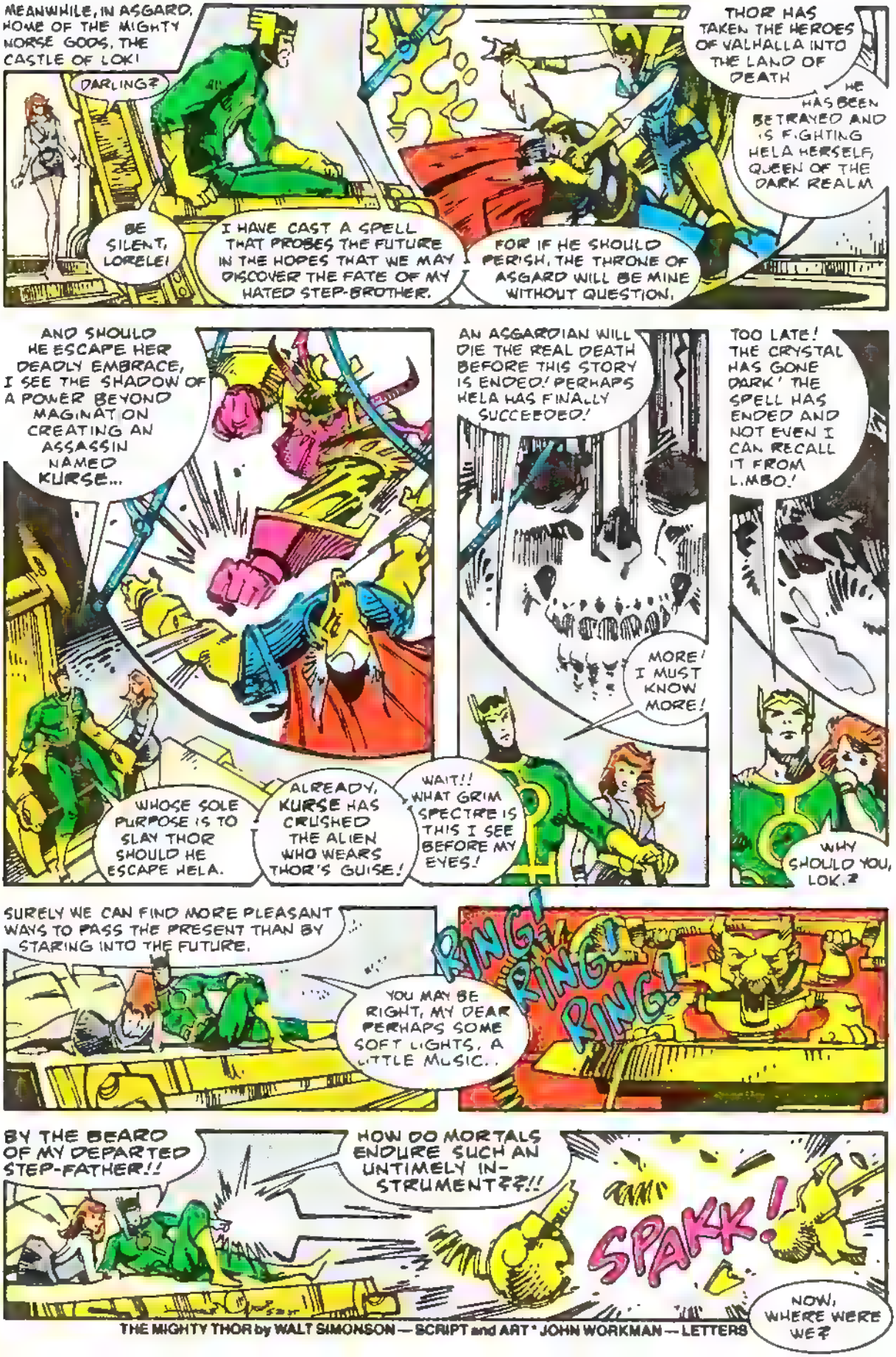
THE NEW MUTANTS by JO DUFFY — SCRIPT * STEVE LEIALOHA — ART * TOM ORZECHOWSKI — LETTERS

MEANWHILE, IN THE HEART OF NEW YORK'S GREENWICH VILLAGE, SITS AN EERIE OLD BROWNSTONE WHOSE OWNER JUST HAPPENS TO BE THE WORLD'S FOREMOST PRACTICING SORCEROR!
HELLO, DOCTOR STRANGE'S RESIDENCE!
NO, I'M SORRY, THE DOCTOR ISN'T IN. I'M SARAH WOLFE, HIS BUSINESS MANAGER, CAN I HELP?
WELL, IF IT'S THAT URGENT, I COULD BEEP HIM! HOLD ON...
BY DENAK'S DEMONS, I WISH I'D NEVER LET SARAH TALK ME INTO GETTING ONE OF THESE INFERNAL DEVICES!
BEEP BEEP BEEP
AFTER ALL, I HAVEN'T BEEN A PRACTICING PHYSICIAN FOR YEARS!
TELEPH
WHAT IS IT, SARAH? I'M IN THE MIDDLE OF A VERY IMPORTANT CASE...
...WHICH HAS JUST CAUGHT UP WITH ME!
PHONE
KRAM
DOC? HELLO?
UH, SORRY, GUYS... I'M AFRAID WE'VE BEEN CUT OFF!

DOCTOR STRANGE by ROGER STERN — SCRIPT * SAL BUSCEMA — ART

MEANWHILE, RIOT AND RUIN RULE AS CANADA BECOMES A BATTLEGROUND FOR SUPER BEINGS!
SAPRISTE! ALPHA FLIGHT'S ENEMIES SUDDENLY ABOUND, SNOWBIRD!
YES, AURORA! TO DEFEND THE LAND WE MUST FIGHT THE INCREDIBLE HULK SCRAMBLE -- THE MIXED-UP MAN DEADLY EARNEST AND NEMESIS.
NEVER BEFORE HAVE I SO MOURNED THE LOSS OF GUARDIAN, SASQUATCH, SHAMAN, TALISMAN AND MARRINA, SOME OF OUR MIGHTIEST MEMBERS!
BANNING
THOSE OF US WHO REMAIN ARE ALL THAT STAND... WELL, SOME OF US STAND.. BETWEEN CANADA AND CHAOS.
FOR BETTER OR WORSE BOY, WE ARE ALPHA FLIGHT!
PUCK HAS SAID IT ALL! MY LATE HUSBAND'S DREAM OF FORGING A PERMANENT CANADIAN SUPER TEAM HAS BECOME A REALITY!
EH? TELEPHONE?
HELLO?
HEATHER McNEIL HUDSON, AS LEADER OF ALPHA FLIGHT, I'D LIKE TO ASK YOU A FEW QUESTIONS ABOUT UPCOMING DEVELOPMENTS...
YOU WHAT?
LISTEN, WHOEVER YOU ARE, I DON'T KNOW HOW YOU MANAGED TO REACH ME HERE, BUT MY TEAM'S IN TROUBLE!
WHICH MEANS IT'S TIME FOR VINDICATOR TO JOIN THE FRAY!

ALPHA FLIGHT by BILL MANTLO — SCRIPT * MIKE MIGNOLA — PENCILS * GERRY TALAOC — INKS


MEANWHILE, IN ASGARD, HOME OF THE MIGHTY NORSE GODS, THE CASTLE OF LOKI
DARLING?
BE SILENT, LORELEI
I HAVE CAST A SPELL THAT PROBES THE FUTURE IN THE HOPES THAT WE MAY DISCOVER THE FATE OF MY HATED STEP-BROTHER.
FOR IF HE SHOULD PERISH, THE THRONE OF ASGARD WILL BE MINE WITHOUT QUESTION.
THOR HAS TAKEN THE HEROES OF VALHALLA INTO THE LAND OF DEATH
HE HAS BEEN BETRAYED AND IS FIGHTING HELA HERSELF, QUEEN OF THE DARK REALM
AND SHOULD HE ESCAPE HER DEADLY EMBRACE, I SEE THE SHADOW OF A POWER BEYOND MAGINATION CREATING AN ASSASSIN NAMED KURSE...
WHOSE SOLE PURPOSE IS TO SLAY THOR SHOULD HE ESCAPE HELA.
ALREADY, KURSE HAS CRUSHED THE ALIEN WHO WEARS THOR'S GUISE!
WAIT!! WHAT GRIM SPECTRE IS THIS I SEE BEFORE MY EYES!
AN ASGARDIAN WILL DIE THE REAL DEATH BEFORE THIS STORY IS ENDED! PERHAPS HELA HAS FINALLY SUCCEEDED!
MORE! I MUST KNOW MORE!
TOO LATE! THE CRYSTAL HAS GONE DARK! THE SPELL HAS ENDED AND NOT EVEN I CAN RECALL IT FROM LIMBO!
WHY SHOULD YOU, LOKI?
SURELY WE CAN FIND MORE PLEASANT WAYS TO PASS THE PRESENT THAN BY STARING INTO THE FUTURE.
YOU MAY BE RIGHT, MY DEAR PERHAPS SOME SOFT LIGHTS, A LITTLE MUSIC..
RING! RING! RING!
BY THE BEARD OF MY DEPARTED STEP-FATHER!!
HOW DO MORTALS ENDURE SUCH AN UNTIMELY IN-STRUMENT??!!
SPAKK!
NOW, WHERE WERE WE?

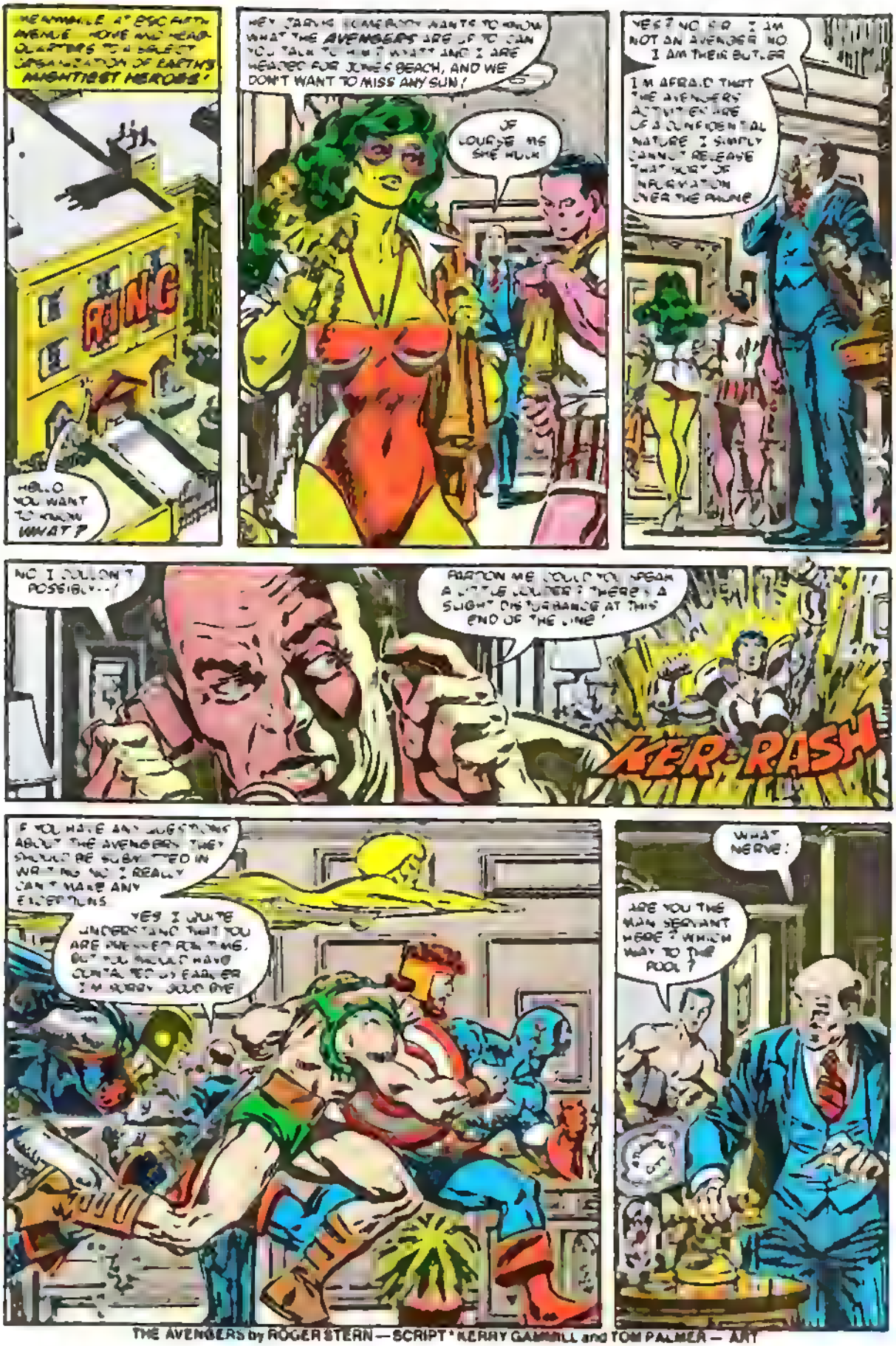
THE MIGHTY THOR by WALT SIMONSON — SCRIPT and ART • JOHN WORKMAN — LETTERS

MEANWHILE
YOU'RE GOOD, SPIDER-MAN! MY MENACE TRAINED OPERATIVES AND THEY CAN'T LAY A HAND ON YOU!
THEY'RE TRYING THEIR BEST, LADY! IT'S NOT THEIR FAULT THAT IT'S PRACTICALLY IMPOSSIBLE TO HIT SOMEONE WITH THE PREVARICATE SPEED, STRENGTH AND AGILITY OF A SPIDER!
MY ORGANIZATION COULD REALLY USE A MAN LIKE YOU!
I PAY VERY WELL!
THWIPP!
FORGET IT, LADY! I'M NOT FOR HIRE!
BESIDES, I DON'T LIKE THE WAY YOU DO BUSINESS!
WAS SILVER SABLE SERIOUS ABOUT THAT $ $?
I COULD REALLY USE THE MONEY!
BUT IT WOULD BE WRONG TO WORK FOR A BOUNTY HUNTER LIKE SILVER SABLE, WOULDN'T IT?
HEY! WHAT'S GOING ON DOWN THERE?
IT'S PUMA -- AND HE'S FIGHTING A FEW MEMBERS OF THAT NEW CULT WHICH WAS FORMED BY THE BEYONDER --
WHAT SHOULD I DO? I DON'T TRUST THE BEYONDER OR HIS CULT... BUT PUMA TRIED TO KILL ME THE LAST TIME WE MET!
RRRIINNGG!
I WONDER WHY THAT PHONE IS RINGING?
MAY AS WELL ANSWER IT!
HELLO SPIDER-MAN? WHAT'S NEW...?
WHO IS THIS? HOW'D YOU KNOW WHERE TO FIND ME?
I JUST WANT TO KNOW WHAT'S GOING TO BE HAPPEN - STRIKE!
MY SPIDER-SENSE -- WARNING ME OF DANGER!
BARELY LEAPED AWAY IN TIME! SOMEONE'S OUT TO GET ME... BUT WHO?
OH, NO! NOT YOU --!

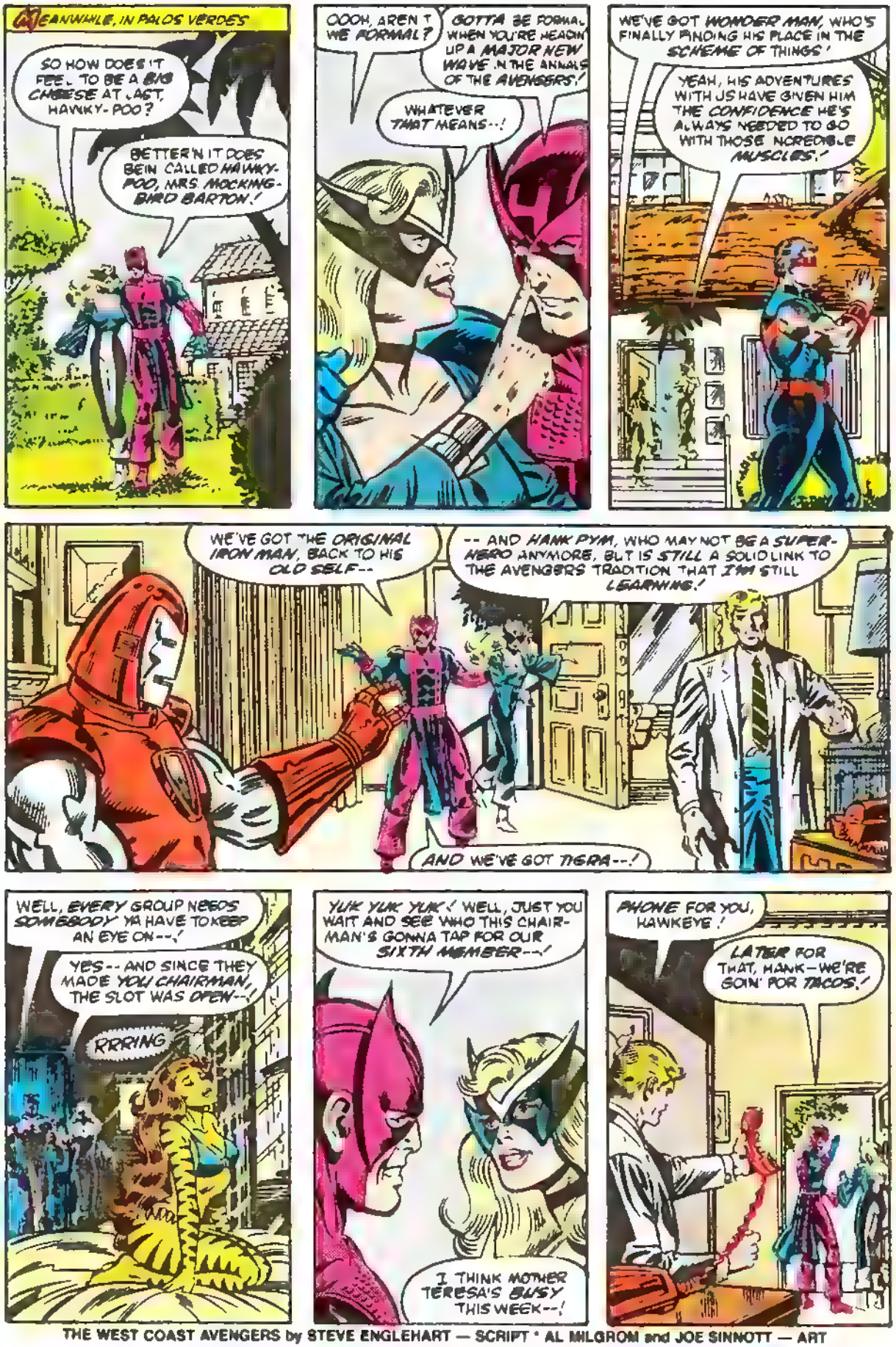
THE AMAZING SPIDER-MAN by TOM DEFALCO — SCRIPT • RON FRENZ — PENCILS • JOE RUBINSTEIN — INKS

MEANWHILE ON A DESERT-LIKE EARTH-LIKE WORLD IN ANOTHER UNIVERSE THE GREATEST HEROES OF THAT WORLD WELCOME AN IMPORTANT VISITOR. .
SQUADRON, THIS IS PRESIDENT GARONER MR PRESIDENT THE SQUADRON SUPREME SEEING AS HOW YOU HAVENT MET US ALL YET WHY DON'T I LET EVERYONE INTRODUCE HIM OR HERSELF
THAT WOULD BE SPLENDID HYPERION
I'M TOM THUMB. THE SQUADRON'S RESIDENT SCIENTIST
I M THE WHIZZER, MR PRESIDENT THE GUY WHO CAN RUN AS FAST AS THE SPEED OF SOUND
I'M DR SPECTRUM AND THIS IS MY ALL-PURPOSE POWER PRISM
THE PRESIDENT AND I HAVE ALREADY MET
WE SUPPOSED TO BE IMPRESSED POWER PRINCESS? MR PRE I I M GOLDEN ARCHER AND IF YOU CAN T FIGURE OUT WHAT I DO YOU--
SHUSH ARCHER! SIR, I'M LADY LARK, THE SINGER WITH THE BUILT-IN AMPLIFIER!
ARCANNA JONES, SORCERESS AT YOUR SERVICE
I CALL MYSELF BLUE EAGLE. I FLY STRAIGHT AND HIT HARD.
AMPHIBIAN HERE
I MUST SAY THAT IT'S A GREAT HONOR BEING THE FIRST NON-SQUADRONER INVITED TO YOUR SECRET SANCTUARY AND A PRIVILEGE TO BE WORKING HAND N HAND WITH YOU ON YOUR UTOPIA PLAN FOR OUR POOR, BESIEGED NATION
READING YOUR LATEST NATIONAL PROGRAM DESCRIPTIONS AND YOUR ACTIVITY REPORTS ARE THE HIGHLIGHTS OF MY WEEK. LET ME TELL YOU.
JUST TO WHET YOUR APPETITE, SIR, WE'LL TELL YOU A BIT ABOUT SOME OF OUR NEW PROGRAMS PRINCESS?
AFTER OUR MILITARY AND CIVILIAN DISARMAMENT PROGRAM IS COMPLETED, WE'LL BE STARTING THE DECRIMINALIZATION PROCESS. TOM S INVENTED A MEANS TO CURE CRIMINALS WITHOUT SIDE EFFECTS
THAT WAS EASY COMPARED TA SOME OF THE STUFF I M WORKING ON WAIT LL YA SEE MY--
RI-
HA! ANSWERED IT BEFORE IT COMPLETED ITS FIRST RING
HYPERION, IT'S FOR YOU.
HELLO?
KRNCH
WHO WAS IT, HYPE?
I DON'T KNOW WRONG NUMBER, I THINK.

THE SQUADRON SUPREME by MARK GRUENWALD — SCRIPT • BOB HALL — PENCILS • JOHN BEATTY — INKS


MEANWHILE AT 890 FIFTH AVENUE...HOME AND HEADQUARTERS OF A SELECT ORGANIZATION OF EARTH'S MIGHTIEST HEROES!
RING
HELLO YOU WANT TO KNOW WHAT?
HEY JARVIS EVERYBODY WANTS TO KNOW WHAT THE AVENGERS ARE UP TO CAN YOU TALK TO HIM? WANDA AND I ARE HEADED FOR JONES BEACH, AND WE DON'T WANT TO MISS ANY SUN!
OF COURSE MS SHE HULK
YES? NO SIR I AM NOT AN AVENGER NO I AM THEIR BUTLER
I'M AFRAID THAT THE AVENGERS' ACTIVITIES ARE OF A CONFIDENTIAL NATURE I SIMPLY CANNOT RELEASE THAT SORT OF INFORMATION OVER THE PHONE
NO I COULDN'T POSSIBLY...!
PARDON ME COULD YOU SPEAK A LITTLE LOUDER? THERE'S A SLIGHT DISTURBANCE AT THIS END OF THE LINE!
KER-RASH
IF YOU HAVE ANY SUGGESTIONS ABOUT THE AVENGERS THEY SHOULD BE SUBMITTED IN WRITING SO I REALLY CAN'T MAKE ANY EXCEPTIONS
YES I QUITE UNDERSTAND THAT YOU ARE PRESSED FOR TIME, BUT YOU SHOULD HAVE CONTACTED US EARLIER I'M SORRY GOOD BYE
WHAT NERVE!
ARE YOU THE MAN SERVANT HERE? WHICH WAY TO THE POOL?

THE AVENGERS by ROGER STERN — SCRIPT • KERRY GAMMILL and TOM PALMER — ART


MEANWHILE, IN PALOS VERDES
SO HOW DOES IT FEEL TO BE A BIG CHEESE AT LAST, HAWKY-POO?
BETTER'N IT DOES BEIN CALLED HAWKY-POO, MRS. MOCKING-BIRD BARTON!
OOOH, AREN'T WE FORMAL?
GOTTA BE FORMAL WHEN YOU'RE HEADIN' UP A MAJOR NEW WAVE IN THE ANNALS OF THE AVENGERS!
WHATEVER THAT MEANS--!
WE'VE GOT WONDER MAN, WHO'S FINALLY FINDING HIS PLACE IN THE SCHEME OF THINGS!
YEAH, HIS ADVENTURES WITH US HAVE GIVEN HIM THE CONFIDENCE HE'S ALWAYS NEEDED TO GO WITH THOSE INCREDIBLE MUSCLES!
WE'VE GOT THE ORIGINAL IRON MAN, BACK TO HIS OLD SELF--
-- AND HANK PYM, WHO MAY NOT BE A SUPER-HERO ANYMORE, BUT IS STILL A SOLID LINK TO THE AVENGERS TRADITION THAT I'M STILL LEARNING!
AND WE'VE GOT TIGRA--!
WELL, EVERY GROUP NEEDS SOMEBODY YA HAVE TO KEEP AN EYE ON--!
YES-- AND SINCE THEY MADE YOU CHAIRMAN, THE SLOT WAS OPEN--!
RRRING
YUK YUK YUK! WELL, JUST YOU WAIT AND SEE WHO THIS CHAIR-MAN'S GONNA TAP FOR OUR SIXTH MEMBER--!
I THINK MOTHER TERESA'S BUSY THIS WEEK--!
PHONE FOR YOU, HAWKEYE!
LATER FOR THAT, HANK-- WE'RE GOIN' FOR TACOS!

THE WEST COAST AVENGERS by STEVE ENGLEHART — SCRIPT • AL MILGROM and JOE SINNOTT — ART

FOR THE MISTY READERS OF THE PREHISTORIC PAST-- IN THE DAYS BEFORE THE FALL OF THE GREAT LIZARDS
RRRRINGG!
THE BELL-THING! IT'S MAKING NOISE!
I'LL TALK TO IT!
HELLO?
HELLO?
OH, YES! HE'S RIGHT HERE!
OF COURSE I'LL ASK HIM! HE IS AS INFORMATIVE AS HE IS MERCIFUL!
DEVIL! THE BELL-THING WANTS TO KNOW--"WHAT'S NEW WITH YOU?"
RUMF!
I'LL TELL IT THAT!
HRONK!
REE-UNK!
THAT TOO!
DEVIL PREPARES FOR THE GRAND OPENING OF THE VALLEY OF FLAME MAIL ORDER COMPANY, SPECIALIZING IN DEVIL DINOSAUR MEMORABILIA AND FINE PRE-CAMBRIAN CIGARS!
NO ORDER TOO SMALL! FRANCHISES AVAILABLE!
RRRU!
OH, AND DID I MENTION THE SMALL FOLK CONDOMINIUMS?
IT ONLY BUZZES AT ME NOW, DEVIL!
HOW ODD THIS BELL-THING IS!
ROF?
YOU'RE RIGHT, DEVIL! I'M GLAD IT HASN'T BEEN INVENTED YET, TOO!
WHAT? NO, THIS ISN'T FOGGY NELSON! I'M MOON BOY--THE FIRST HUMAN!
WHAT DO YOU MEAN, "WRONG D.D."? IN AN AGE OF MONSTERS, DEVIL IS MIGHTIEST OF ALL!
HELLO? HELLO?

DEVIL DINOSAUR by KURT BUSIEK — SCRIPT • RICHARD HOWELL — PENCILS • ANDY MUSHYNSKY — INKS

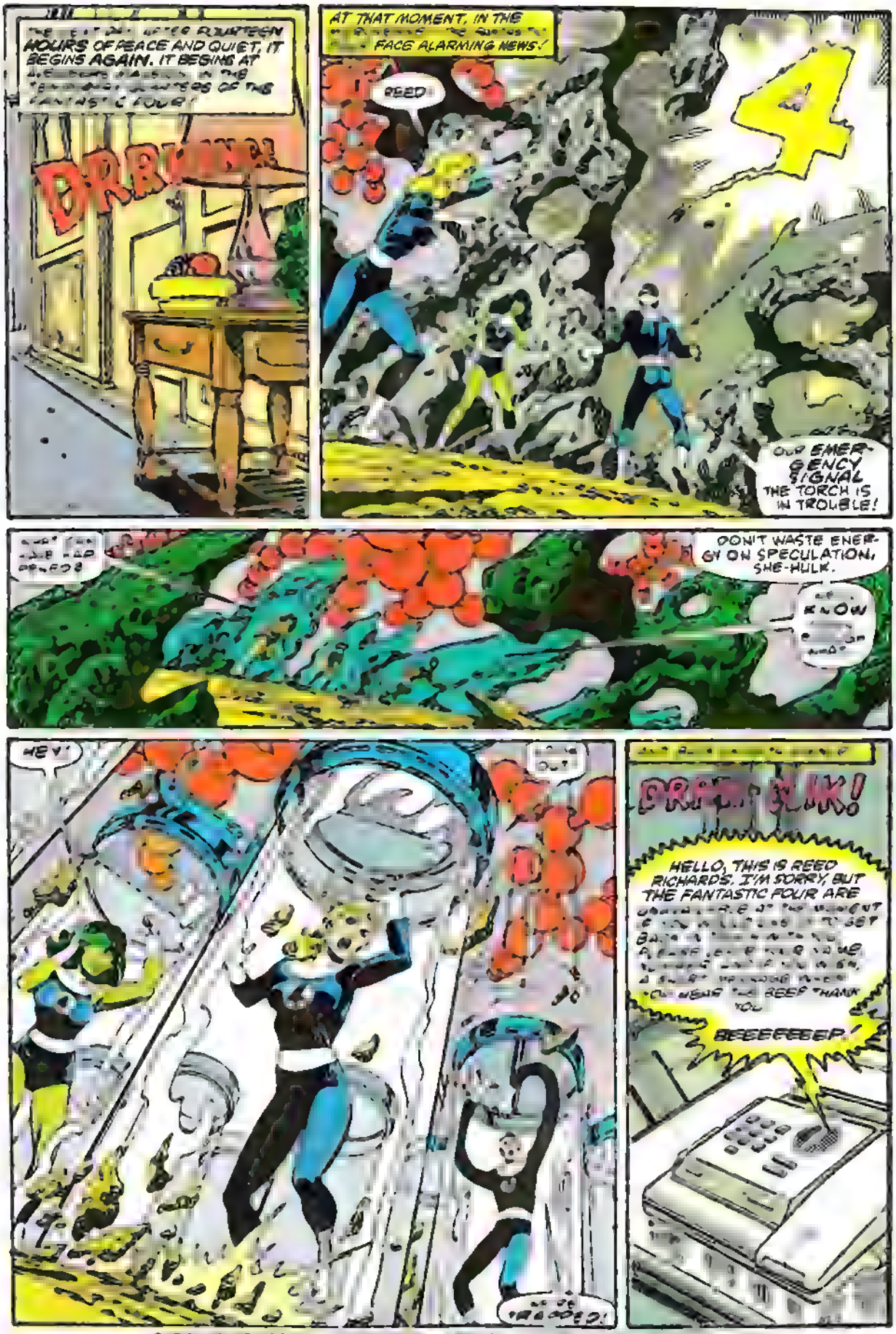
CENTURIES LATER, SOMEWHERE IN MID-MANHATTAN .
I HAVEN'T HAD CONTACT WITH FOGGY FOR DAYS! SINCE I'M IN THE NEIGHBORHOOD, MAYBE I'D BETTER CHECK UP ON HIM.'
EVERYTHING SEEMS OKAY FROM HERE. I CAN'T SMELL OR SENSE ANYTHING WRONG--
AND ALL I CAN HEAR IS FOGGY'S PHONE RINGING--!
H'LO.
NO, I DON'T KNOW WHERE MATT MURDOCK IS WE'RE NOT PARTNERS ANYMORE...THE LAW FIRM OF NELSON AND MURDOCK IS KA-PUT.
SO I DON'T SEE MUCH OF MATT THESE DAYS.
DAREDEVIL? I HAVEN'T SEEN HIM, EITHER. BUT I HEAR HE'S ON SOME KIND OF VENDETTA.'
SAY, WHO IS THIS?
MY HYPER-SENSES REVEAL THAT FOGGY'S ALONE IN THE APARTMENT.
THAT MEANS HE'S STILL NOT BACK WITH HIS WIFE SOMETHING HE AND I HAVE IN COMMON...
"I HAVEN'T SPENT MUCH TIME WITH GLORIANNA O'BREEN EITHER"
EH--? I SENSE THAT.. BIRD AGAIN. THE ONE I ENCOUNTERED JUST AFTER MY FIGHT WITH THE VULTURE.'
ALTHOUGH I'M BLIND, SOMEHOW, I KNOW IT'S SILVER AND...
AND IT IS THE MOST IMPORTANT THING IN MY LIFE!

DAREDEVIL by DENNY O'NEIL — SCRIPT • DAVID MAZZUCHELLI — ART

WITH THE HELP O' SOME MIGHTY POW-ERFUL FRIENDS LIKE
THEY'RE GONNA BE LEAVIN' THE COUNTRY--TRACKIN' THE DRUG TRADE BACK TO ITS SOURCE!
YOU GOT TO BE CRAZY!

MEANWHILE, AT SPECTOR MANSION, LONG ISLAND...
BRRRRRNG
HELLO--
HI THERE! THIS IS--
--THIS IS MARC SPECTOR, EX-MERCENARY I'M NOT AT HOME RIGHT NOW, NOR AM I AT MY INTERNATIONAL ART GALLERIES...
I WISH I WAS HOME IN THE STATES BUT NO, I'M UP THE AMAZON AS MOON KNIGHT...
..ALONGSIDE MY OLD FLAME JORDANA, ISRAELI SECRET SERVICE...
MOON KNIGHT! AMBUSH!
..FIGHTING A WRECKER CREW OF TERRORIST ASSASSINS.
GOOD THING THE MOONS UP, SO MY STRENGTH'S INCREASED.
THAT'S WHERE THEY ARE HOLDING MY BROTHER HOSTAGE.
SAY WHEN...

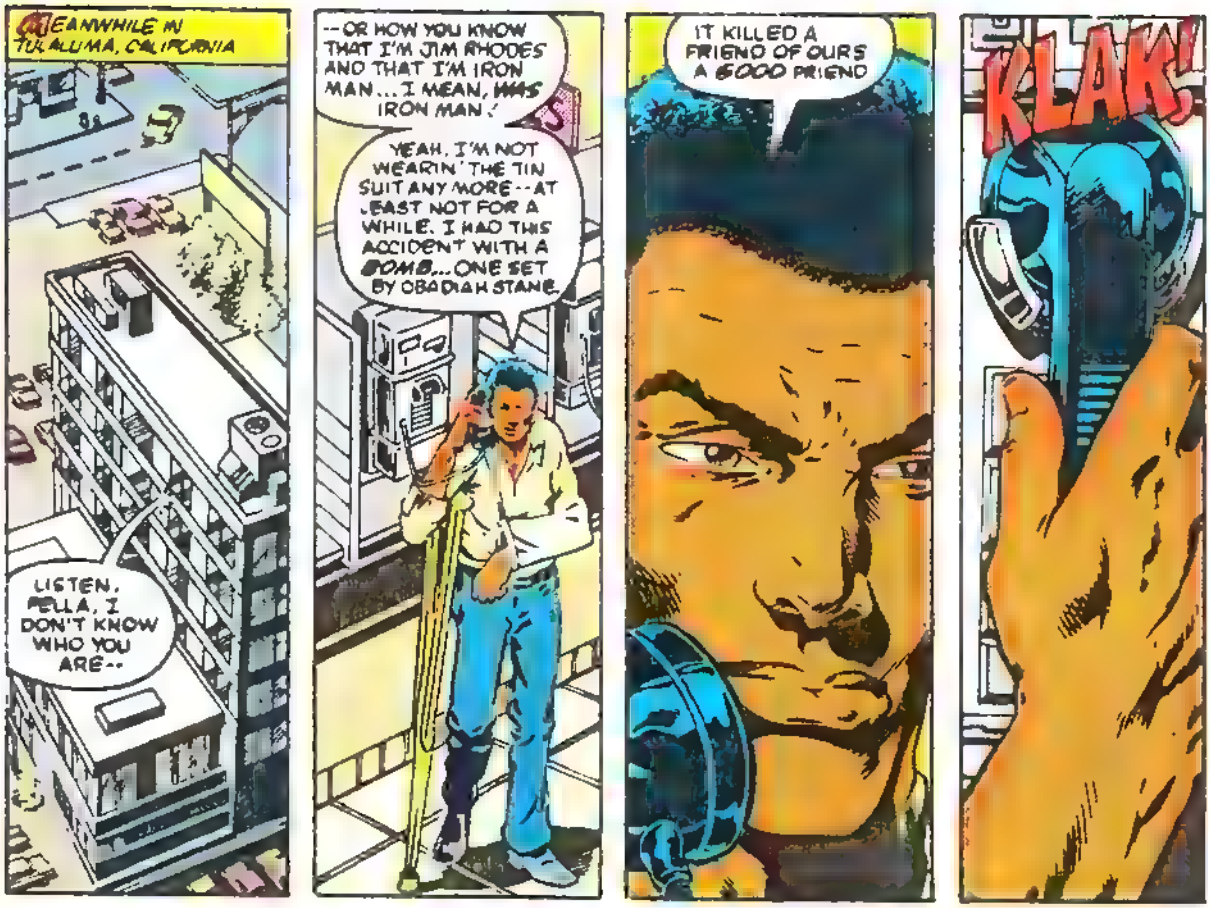
MOON KNIGHT by ALAN ZELENETZ — SCRIPT • CHRIS WARNER — ART

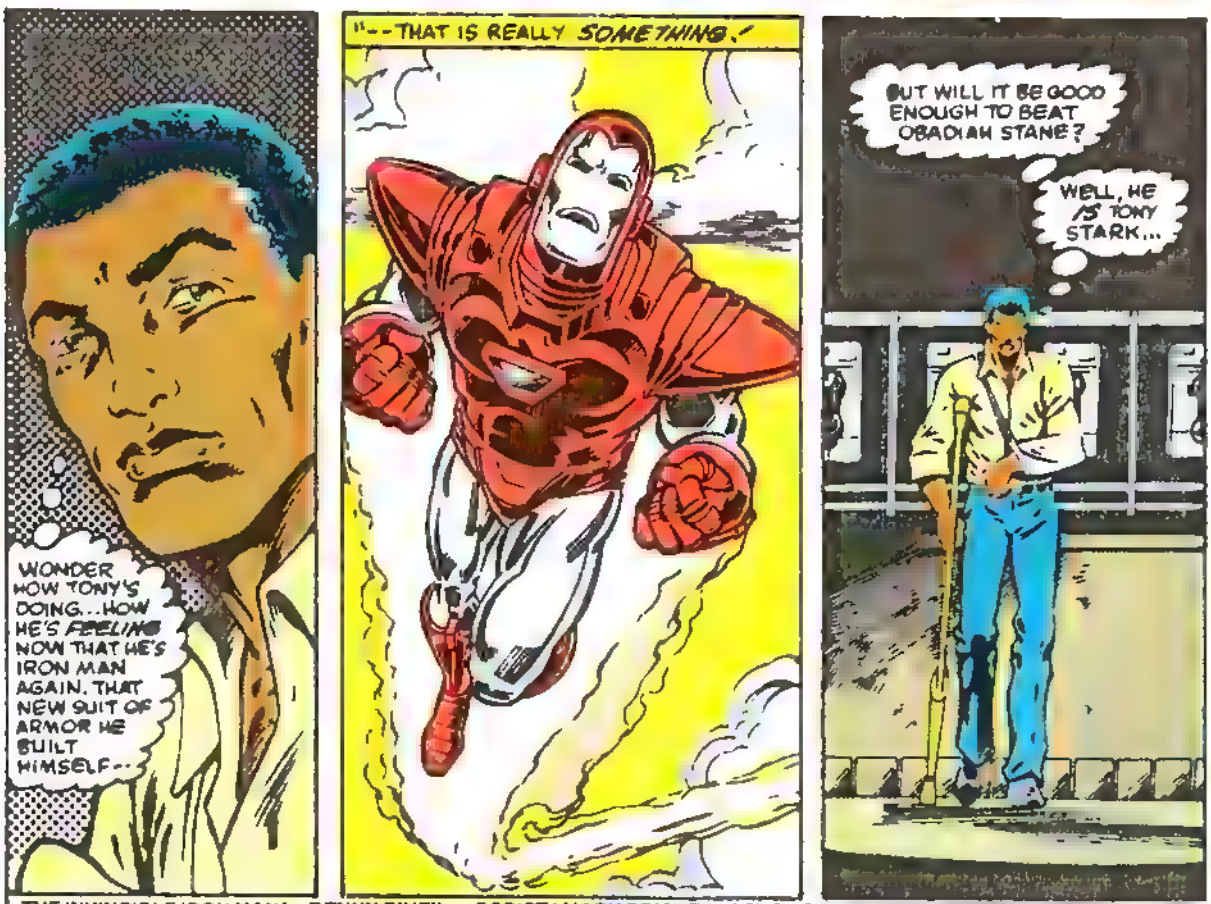

HOURS OF PEACE AND QUIET, IT BEGINS AGAIN. IT BEGINS AT
AT THAT MOMENT, IN THE
FACE ALARMING NEWS!
REED!
OUR EMERGENCY SIGNAL THE TORCH IS IN TROUBLE!
DON'T WASTE ENERGY ON SPECULATION, SHE-HULK.
KNOW
HEY!
OUT
HELLO, THIS IS REED RICHARDS. I'M SORRY, BUT THE FANTASTIC FOUR ARE
BEEEEEEEP!

THE FANTASTIC FOUR by JOHN BYRNE – SCRIPT and PENCILS · JERRY ORDWAY – INKS

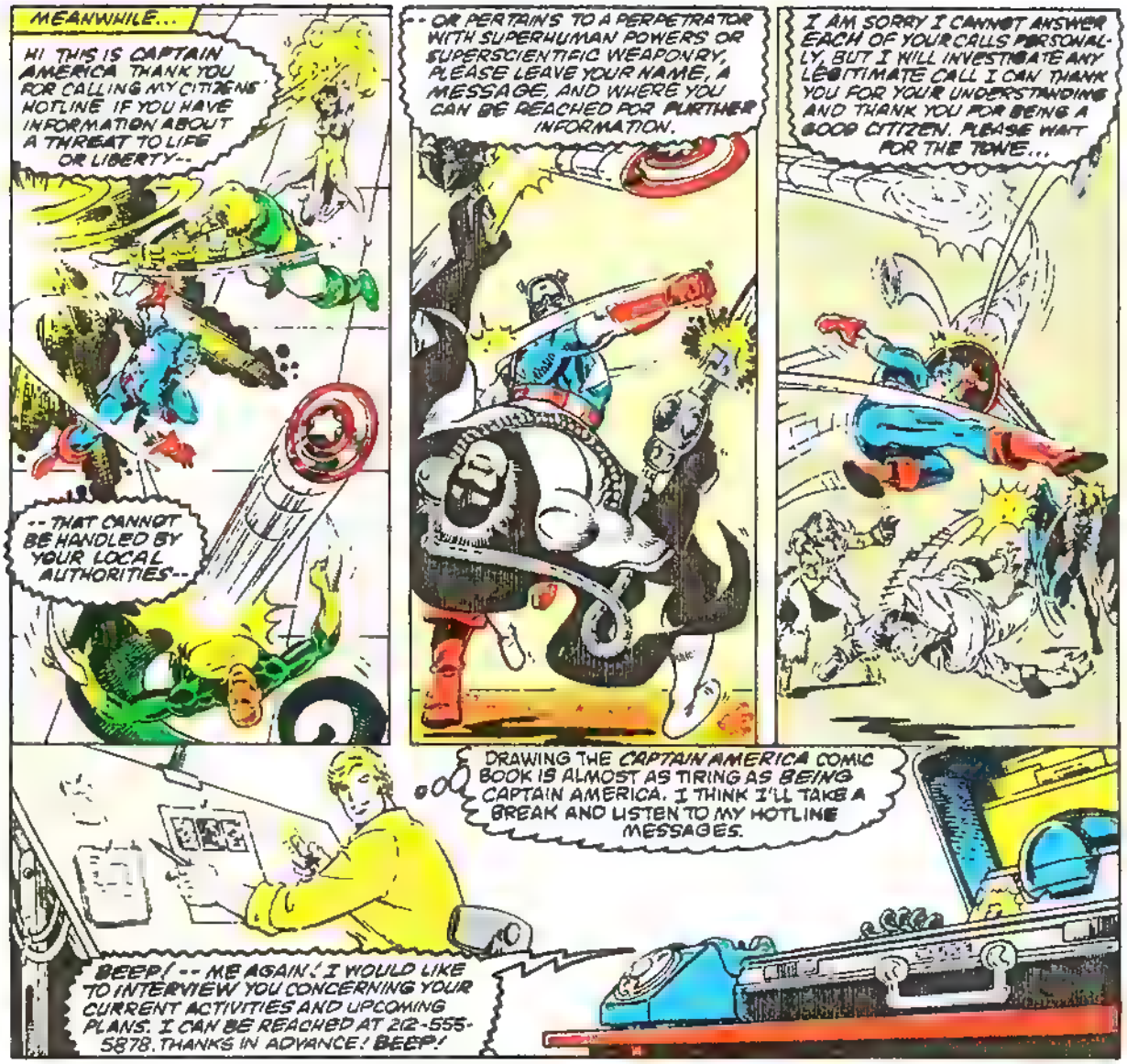
MEANWHILE...
NO--IT CANNOT BE! MY SISTER WANDA--?
IT'S TRUE!
RRRINGG!
I CAN'T BELIEVE I'VE MY BROTHER THE VISION--?
HOVE OTHER
RRRINGG!
MY DAUGHTER? BUT THE SCARLET WITCH IS A MUTANT AND THE VISION IS AN ANDROID! HOW--?
RRRINGG!
YOU WANT TO KNOW WHAT?
I'M SORRY, BUT WE'RE NOT AVENGERS ANY-MORE SO WE DON'T HAVE TO ANSWER THAT KIND OF QUESTION!
RRRINGG!
IT SEEMS THE WORD IS GETTING OUT, WANDA!
I GUESS WE COULDN'T KEEP IT A SECRET, VIZH. WE'RE GOING TO HAVE A BABY!
NOT IF WE CAN HELP IT!

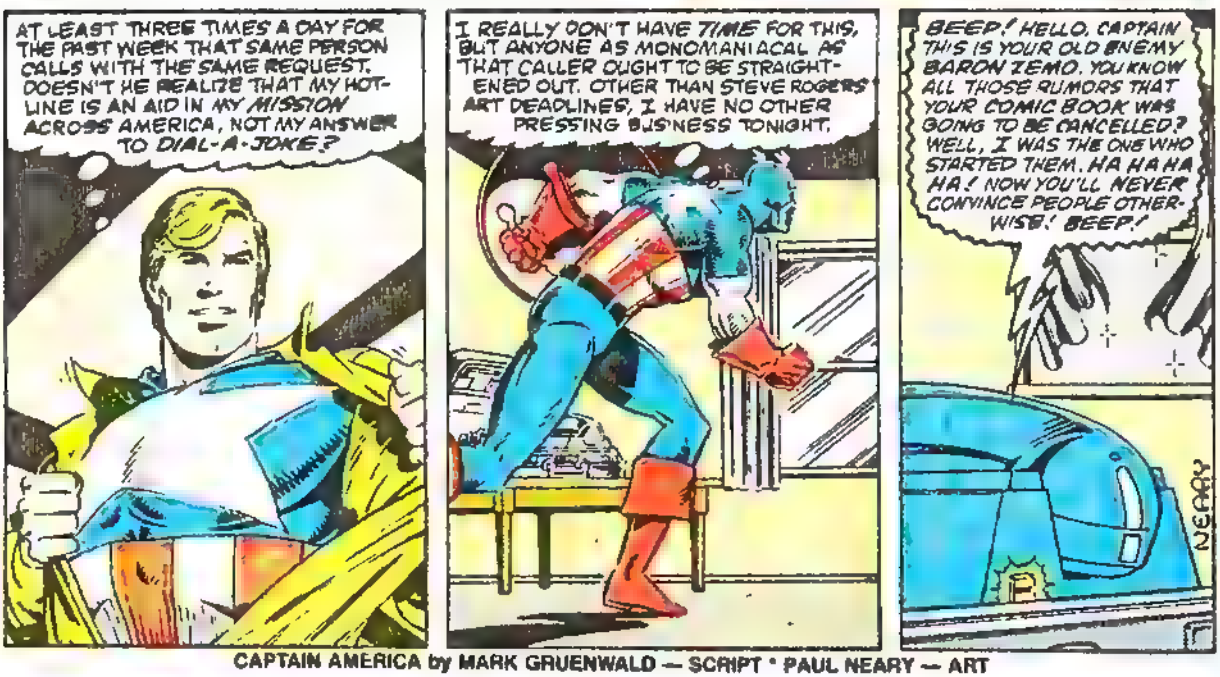
THE VISION AND THE SCARLET WITCH by STEVE ENGLEHART — SCRIPT * RICHARD HOWELL — PENCILS * ANDY MUSHYNSKY — INKS


MEANWHILE IN TUJUNGA, CALIFORNIA
LISTEN, FELLA, I DON'T KNOW WHO YOU ARE--
--OR HOW YOU KNOW THAT I'M JIM RHODES AND THAT I'M IRON MAN... I MEAN, WAS IRON MAN.
YEAH, I'M NOT WEARIN' THE TIN SUIT ANY MORE--AT LEAST NOT FOR A WHILE. I HAD THIS ACCIDENT WITH A BOMB... ONE SET BY OBADIAH STANE.
IT KILLED A FRIEND OF OURS A GOOD FRIEND
KLAK!


WONDER HOW TONY'S DOING--HOW HE'S FEELING NOW THAT HE'S IRON MAN AGAIN. THAT NEW SUIT OF ARMOR HE BUILT HIMSELF--
"--THAT IS REALLY SOMETHING."
BUT WILL IT BE GOOD ENOUGH TO BEAT OBADIAH STANE?
WELL, HE IS TONY STARK...

THE INVINCIBLE IRON MAN by DENNY O'NEIL — SCRIPT • MARK BRIGHT — PENCILS • IAN AKIN and BRIAN GARVEY — INKS


MEANWHILE...
HI! THIS IS CAPTAIN AMERICA. THANK YOU FOR CALLING MY CITIZENS' HOTLINE. IF YOU HAVE INFORMATION ABOUT A THREAT TO LIFE OR LIBERTY--
--THAT CANNOT BE HANDLED BY YOUR LOCAL AUTHORITIES--
--OR PERTAINS TO A PERPETRATOR WITH SUPERHUMAN POWERS OR SUPERSCIENTIFIC WEAPONRY, PLEASE LEAVE YOUR NAME, A MESSAGE, AND WHERE YOU CAN BE REACHED FOR FURTHER INFORMATION.
I AM SORRY I CANNOT ANSWER EACH OF YOUR CALLS PERSONALLY, BUT I WILL INVESTIGATE ANY LEGITIMATE CALL I CAN. THANK YOU FOR YOUR UNDERSTANDING AND THANK YOU FOR BEING A GOOD CITIZEN. PLEASE WAIT FOR THE TONE...
DRAWING THE CAPTAIN AMERICA COMIC BOOK IS ALMOST AS TIRING AS BEING CAPTAIN AMERICA. I THINK I'LL TAKE A BREAK AND LISTEN TO MY HOTLINE MESSAGES.
BEEP! -- ME AGAIN! I WOULD LIKE TO INTERVIEW YOU CONCERNING YOUR CURRENT ACTIVITIES AND UPCOMING PLANS. I CAN BE REACHED AT 212-555-5878. THANKS IN ADVANCE! BEEP!


AT LEAST THREE TIMES A DAY FOR THE PAST WEEK THAT SAME PERSON CALLS WITH THE SAME REQUEST. DOESN'T HE REALIZE THAT MY HOTLINE IS AN AID IN MY MISSION ACROSS AMERICA, NOT MY ANSWER TO DIAL-A-JOKE?
I REALLY DON'T HAVE TIME FOR THIS, BUT ANYONE AS MONOMANIACAL AS THAT CALLER OUGHT TO BE STRAIGHTENED OUT. OTHER THAN STEVE ROGERS' ART DEADLINES, I HAVE NO OTHER PRESSING BUSINESS TONIGHT.
BEEP! HELLO, CAPTAIN. THIS IS YOUR OLD ENEMY BARON ZEMO. YOU KNOW ALL THOSE RUMORS THAT YOUR COMIC BOOK WAS GOING TO BE CANCELLED? WELL, I WAS THE ONE WHO STARTED THEM. HA HA HA HA! NOW YOU'LL NEVER CONVINCE PEOPLE OTHERWISE! BEEP!
NEARY

CAPTAIN AMERICA by MARK GRUENWALD — SCRIPT • PAUL NEARY — ART

MEANWHILE HIGH OVER NEW YORK CITY...
WE'VE LOST HIM--FINALLY! I'M EXHAUSTED. LET'S LAND!
THE HIGH-SNARK JAKAL IS DEADLY, LIGHTSPEED! WE SHOULD NOT STOP TILL WE ARE HOME!
BUT WE'VE GOT POWERS, TOO, KOFI! YOUR COUSIN WHITEY GAVE THEM TO US SO WE COULD SAVE OUR WORLD!
BUT THIS TIME, GEE, I FEAR YOU WILL HAVE TROUBLE SAVING EVEN YOURSELVES!
THE FANTASTIC FOUR HAVE POWERS BUT THEY ALWAYS GO OFF AN' LEAVE ME BEHIND WITH THE MONSTERS!
YEAH, FRANKLIN, BUT AT LEAST YOUR DREAM POWER WARNS YOU WHERE MONSTERS ARE GONNA BE!
THERE'S NO SUCH THING AS MONSTERS, SCAREDY BABY! JAKAL'S JUST AN ALIEN LIKE KOFI AND--
BANG BANG BANG
ANSWER IT QUICKLY! THAT NOISE WILL ALERT JAKAL!
WHO IS THIS? WHAT D'YA MEAN WHAT'S GONNA HAPPEN NEXT? HOW DO I KNOW?
FRANKLIN KNOWS!
HE DOES NOT! HE'S JUST A STUPID BABY WITH NIGHTMARES!
CUT IT OUT, ENERGIZER! YOU'RE THE BABY!
COME ON! LET'S GET OUT OF HERE!
SHRAK!
SEE? HE IS JUST AN ALIEN!
YEAH, BUT HE'S A MONSTER ALIEN!
IS NOT!
IS TOO! AND A WORSE ONE IS COMING! I DREAMED IT! HIS NAME IS KURSE AND THE BEYONDER--
LET'S DEAL WITH ONE MONSTER AT A TIME, FRANK, OKAY? COME ON! WE GOTTA GET HOME AND WORK OUT A PLAN!

POWER PACK by LOUISE SIMONSON — SCRIPT • JUNE BRIGMAN — PENCILS • BOB WIACEK — INKS

MEANWHILE, IN ONE OF THE FASHIONABLE NEW YORK APARTMENTS OF SERSI, ONE OF THE MYSTERIOUS HIDDEN RACE OF IMMORTALS CALLED THE ETERNALS...
RRRING!
WHAT? YOU WANT TO KNOW WHAT THE ETERNALS WILL BE UP TO? WHO IS THIS? HOW DID YOU GET THIS NUMBER?
IKARIS, COME ON, JOIN THE PARTY! THIS IS NO TIME TO BE TALKING ON THE PHONE!
IT'S SOMEBODY WHO KNOWS WE'RE ETERNALS, SERSI! IT MAY BE THE DEVIANTS WHO HAVE INFILTRATED THE PARTY!
AAAAAAAAH!
THERE! I TOLD YOU THEY WERE HERE!
HOLD, DEVIANT! IKARIS OF THE POLAR ETERNALS CHALLENGES YOU!
HELLO? NO, IKARIS IS BUSY. YES, THIS IS SERSI SPEAKING. YOU WHAT? ADVENTURES? MY DEAR, IMMORTALITY IS TO BE USED FOR HAVING A GOOD TIME, NOT ADVENTURES!
FRANKLY, MY DEAR, I DON'T GIVE A HOOT! AND IF YOU PERSIST, I'LL HAVE TO TEACH YOU A LESSON!
HELLO? HELLO?

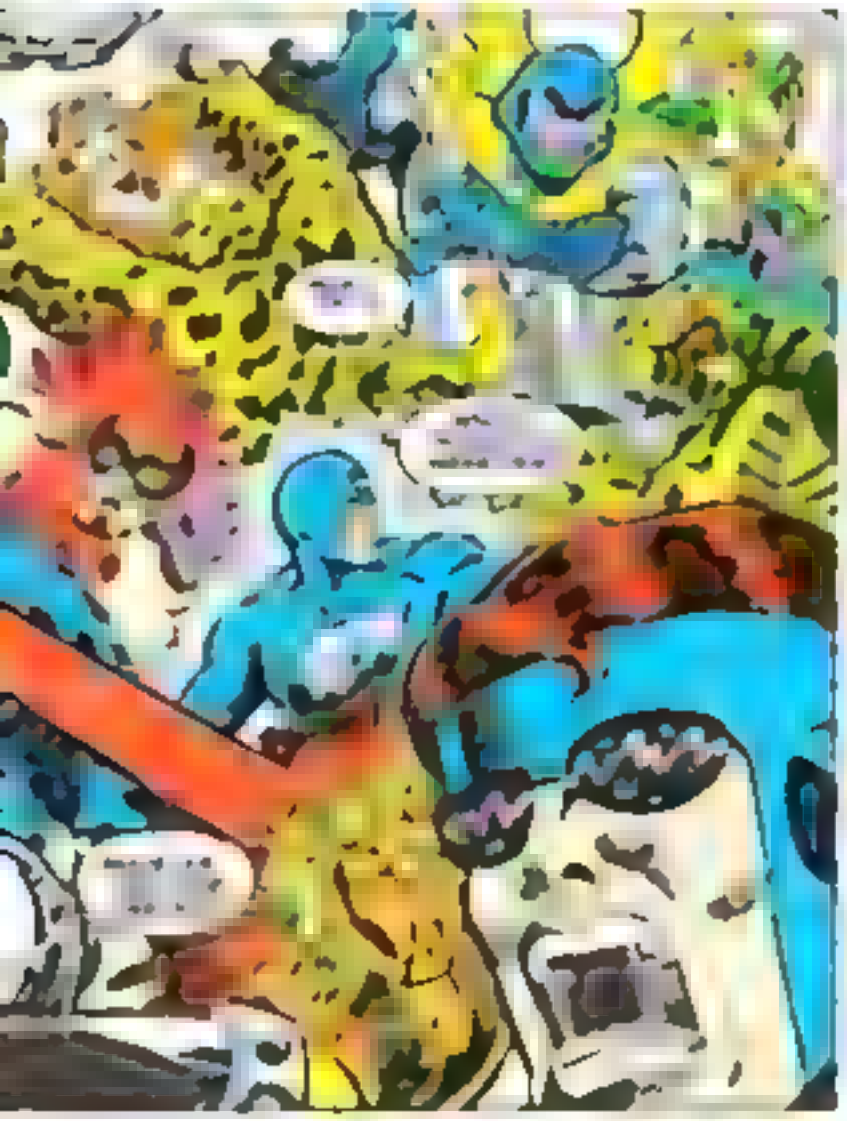
THE ETERNALS by PETER GILLIS — SCRIPT * SAL BUSCEMA and AL GORDON — ART

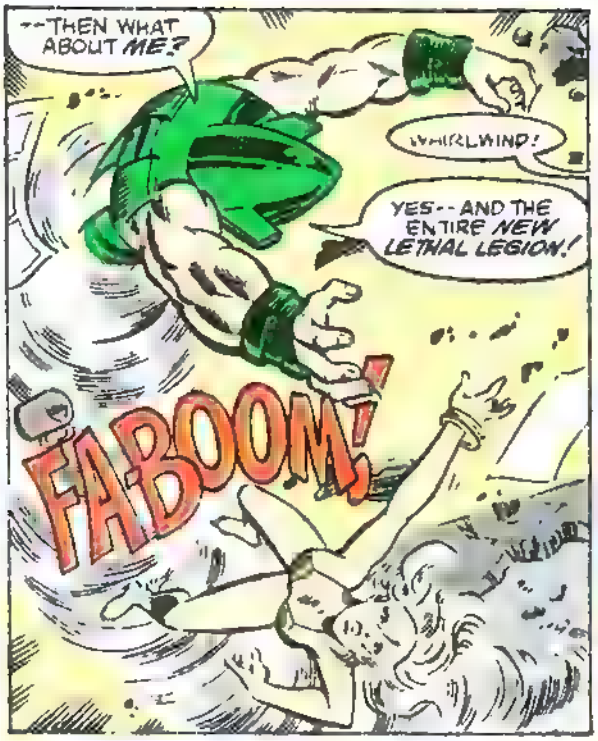
MEANWHILE, SOMEWHERE IN THE NEW MEXICO DESERT...
DOC SAMSON! TELEPHONE FOR YOU!
TELEPHONE? WHO IN BLAZES WOULD BE CALLING ME HERE, NOW?
THEY WON'T SAY WHO IT IS, SIR. JUST THAT IT'S URGENT.
IT BETTER BE!
SAMSON HERE. WHO'S THIS?
WHAT?!
WHO??
ARE YOU OUT OF YOUR MIND??
DO YOU REALIZE WHAT'S GOING ON HERE? THE INCREDIBLE HULK HAS RETURNED TO EARTH!
HE'S HERE NOW, UNDER HEAVY RESTRAINTS AND WE'RE ABOUT TO ATTEMPT THE MOST DANGEROUS OPERATION CONCEIVABLE.
IF WE'RE SUCCESSFUL, BRUCE BANNER WILL BE FREE OF THE HULK FOREVER.
AND YOU WANT TO WASTE MY TIME WITH QUESTIONS?
SLAM

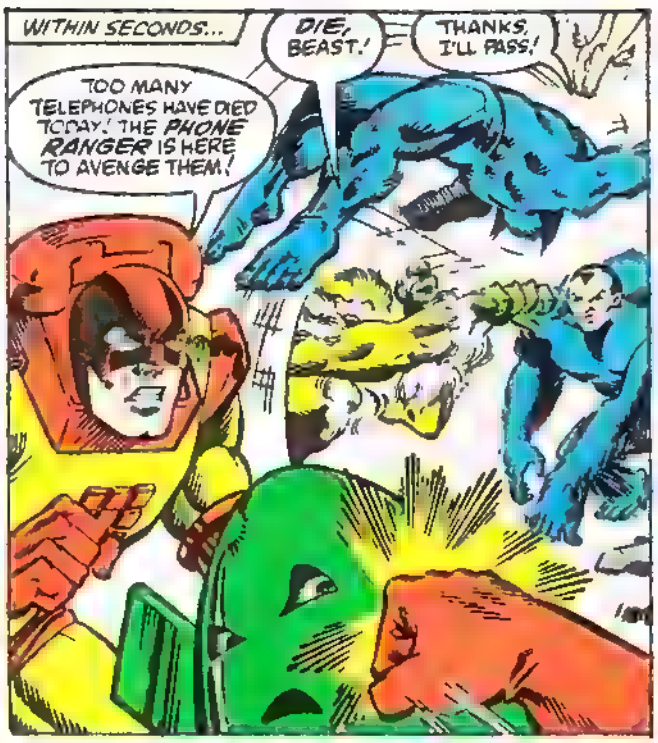
THE INCREDIBLE HULK by JOHN BYRNE — SCRIPT and PENCILS • BOB WIACEK — INKS

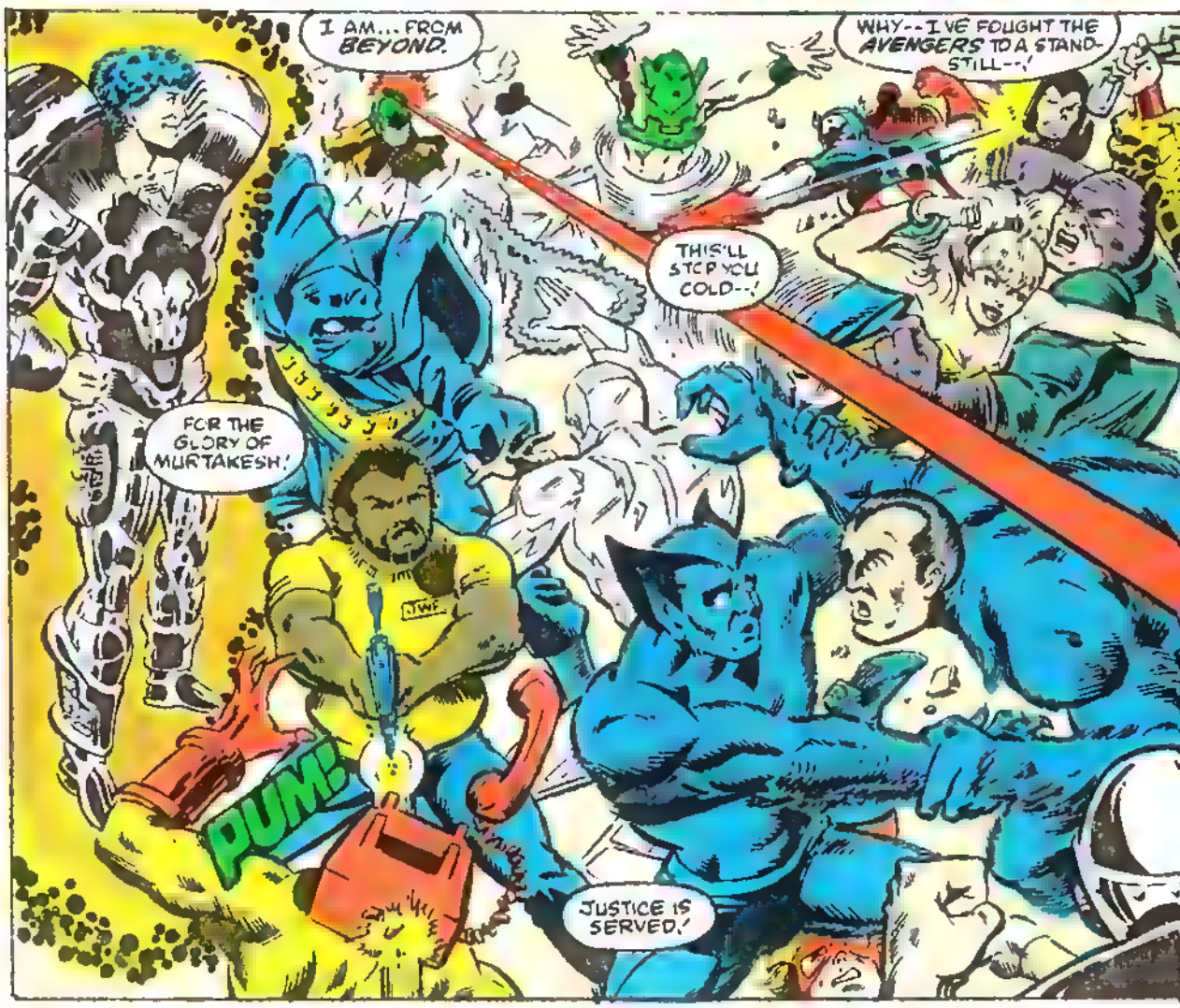
MEANWHILE...
CLIK!
HE DIDN'T GIVE ME ANY INFORMATION. NOBODY GAVE ME ANY INFORMATION.
HEY, KURT-- YOU GOT THAT STUFF I NEED FOR THE COMING ATTRACTIONS YET?
DID YOU REACH THE X-MEN YET, KURT? WE'VE GOT NOTHING FOR THE MUTANT REPORT THIS ISSUE!
I'VE GOT TO DESIGN THE NEWSWATCH! WHERE'S THE NEWS?
YOUNG MAN--
--YOUNG MAN, I'D LIKE TO TALK TO YOU!
DON'T YOU REALIZE THAT BY TYING UP MY CITIZEN'S HOTLINE WITH YOUR INANE REQUESTS, REAL EMERGENCIES COULD BE UNABLE TO--
EH?
KOOM!
HA! I'VE BEEN TRACKING YOU ALL DAY, AVENGER! NOW THAT I'VE RUN YOU TO GROUND IN THIS OFFICE BUILDING--
YOU'RE DEAD MEAT!
IT'S NOT THAT EASY, PORCUPINE!
FSHOOSH!
I'LL SAVE YOU, CAP!
THAT THISTLE-SHOOTING JERK MEANS NOTHING TO A TRUE SUB-MARINER!
ZOK!
OH, REALLY, NAMORITA--

THE MARVEL BULLPEN by KURT BUSIEK — SCRIPT • JAMES FRY — PENCILS • KEITH WILLIAMS — INKS




--THEN WHAT ABOUT ME?
WHIRLWIND!
YES--AND THE ENTIRE NEW LETHAL LEGION!
FA-BOOM!


WITHIN SECONDS...
DIE, BEAST!
THANKS, I'LL PASS!
TOO MANY TELEPHONES HAVE DIED TODAY! THE PHONE RANGER IS HERE TO AVENGE THEM!


I AM... FROM BEYOND.
WHY--I'VE FOUGHT THE AVENGERS TO A STAND-STILL--!
THIS'LL STOP YOU COLD--!
FOR THE GLORY OF MURTAKESH!
PUM!
JUSTICE IS SERVED!

MY FEET--ZEY ARE FOR YOUR FACE, CRIME BUSTER!
HA! LET YOUR POWER HORN CHEW ON THIS, PAL!
YOUR MOTHER--!
ANTS-- ATTACK.
EEOOL MY FACE CREEP

WHAT TH--?
YOU! I THOUGHT YOU WERE DEAD
PASTE 'ER ONE F ME, WRECKER

HRONK
GOOL! OO-- WHAT'S THAT?
H-HELLO, TRAFFIC DEPARTMENT? VIRGINIA ROMITA? THIS IS JIM SALICRUP!
UH... MARVEL AGE MIGHT BE A LITTLE LATE THIS MONTH...!
THE END

SPOILER WARNING: If you don't want to know some of the secret and surprises coming up in your favorite Marvel comics — don't read this article! You've been warned!

MARVEL A to Z®

by **Dwight Jon Zimmerman**

...well, A to *X*, actually—**Zzzax** doesn't have his own magazine—yet! In our quest to make this **MARVEL AGE ANNUAL** the ultimate preview of upcoming Marvel comics, we spared no effort! And since trying to contact all the *heroes* didn't work out quite like we planned, we decided to do the next best thing—and talk to some of the great guys who actually *create* the comics!

What follows is an alphabetical listing of all the Marvel comics, featuring a brief chat with the writer (or in some cases, the editor) of each book. We asked them what we could expect in the future—and after they said, "The unexpected," and we chuckled dutifully and said, "No, seriously," we got this compendium of hints, foreshadowings, shocks and surprises.

Enjoy!

Alpha Flight®

Bill Mantlo, writer; **Mike Mignola**, penciler; **Gerry Talaoc**, inker. 65¢.

"My first goal with **Alpha Flight** is to make them a team," **Bill Mantlo** said. "The Canadian government is going to reopen funding for them with no strings attached. **Alpha Flight** will set up a headquarters and unite formally for the purpose of defending Canada, the land of their birth. I will be revealing more and more about the individual members. **Heather**'s role as the only non-super-powered member will become a sore spot for her. She feels very insecure about it. She is supposed to be the leader, yet she seems to be the person whose main function is to get the team in trouble and then, because of her lack of super powers, be unable to get them out.

"We will find out more on her relationship with **Puck**; and we will learn the origin of **Puck**. Eventually **Heather** is going to don **Guardian**'s costume and seek training from an old family friend, **Wolverine**. What role will she ultimately choose for herself? Not even she will be sure."

The Amazing Spider-Man®

Tom DeFalco, writer; **Ron Frenz**, penciler; **Joe Rubinstein**, inker. 65¢.

"**Spidey** is going to have a lot of trouble with the two new villains I'm bringing in after the **Firelord** sequence," **Tom DeFalco** said. "Their names are **Manslaughter** and **Madame Fang** and all I will tell you now is that they own sports figures. **Peter Parker**'s relationship with *The Daily Bugle* will get worse as the new editor proves to not like **Peter** and his work." In another development of **Peter**'s personal life, there will be a major shift in the lives of the people around him that will twist his own world sideways again. "And there will be a big change in his love life," **Tom** inscrutably stated.

In other developments, **Tom** said, "Issues #273 and #274 will be the **SECRET WARS II** cross-over wherein **the Puma** will return to enlist **Spidey** in a battle against **the Beyonder**. After that, the biggest thing that will be happening is that **the Hobgoblin** will return and we will finally find out who he is.

"**Jack O'Lantern** will be coming back, we will find out who **the Rose** is. **Peter** and **Spidey** will both be getting new jobs." And **Tom** promises that you'll be surprised at which company takes on **Spidey** as its new employee.

The Avengers®

Roger Stern, writer; **John Buscema,** penciler; **Tom Palmer,** inker. 65¢.

"In general, I want to get more involved with who the **Avengers** are and why they do the things they do," **Roger Stern** said. "Some of their motivations are pretty self-evident, as in the case of **Captain America** and **Hercules.** A surprising addition to the roster will be **the Sub-Mariner,** and we will see why he becomes a member. We'll be learning more about **Captain Marvel's** background and her family. **The Black Knight** will be trying to figure out how he fits in with this group. He is a top-flight physicist who happens to own a magic sword. And that bothers him not a little bit. For **the Wasp,** she will have her hands full trying to be the leader of a group that sports such shy and retiring types as **Hercules** and **the Sub-Mariner.**

"As for some other specifics, **the Avengers** will be searching for a new home, now that they've been thrown out of Manhattan because they can't land the Quinjet at the mansion. #263 is the beginning of a cross-over with **FANTASTIC FOUR** #286 that will lead to the first issue of **X-FACTOR.** Basically, **the Avengers** will discover this strange glowing cocoon. What is inside it is something that will have to remain a secret for now. Issue #264 will feature the new **Yellowjacket.** Also in that issue, **the Wasp** will undergo some interesting developments. Following that will be a cross-over with **SECRET WARS II** #9 in **AVENGERS** #265. That will lead into the return of **Kang.** Not only will he be back, but we will see some facets of him, and some **Avengers,** that we've never seen before."

Walt Simonson, writer; **Sal Buscema,** artist. 4-issue Limited Series, printed on Mando paper. 75¢.

"The **BALDER Limited Series** will do two things," **Walt Simonson** said. "It will be the opening salvo in my third story cycle for **THOR** which will be the Asgard/Frost Giant War. It will also explore in depth **Balder's** and **Karnilla's** relationship. I don't want to say what questions will be answered as far as their relationships go, but it will definitely answer a lot of them."

Mark Gruenwald, writer; **Paul Neary,** penciler; **Dennis Janke,** inker. 65¢.

Cap is on his own again. And **Mark Gruenwald** says that that is only just the beginning of a whole new thrust for the star-spangled **Avenger.** "**Cap** is going to take his mission as defender of the United States out of New York City," **Mark** said. "He's going to create a special Hot Line service that will open up the lines of communication between himself and the people. **Cap** will become a more representative defender of the United States in line with his name and purpose."

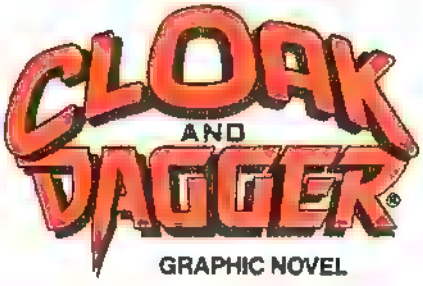
On a more personal level, **Mark** said that **Steve Rogers'** romance with **Bernie** will continue. And even though **Steve** will say good-by to Brooklyn Heights, he will find work as an artist for one of the major comic book companies. "We leave it to you to guess which one," **Mark** said.

Bill Mantlo, writer; **Rick Leonardi,** penciler; **Terry Austin,** inker. 65¢.

"**Cloak** and **Dagger** are beginning to get increasingly bound to each other," **Bill Mantlo** said. "They will begin to wonder if what is happening to them is love, or just a feeling of necessity. Over the course of a number of issues, they will try different ways to free themselves from each other. This struggle will reveal more about why they are together and how come their powers always increase whenever they are apart from each other for long.

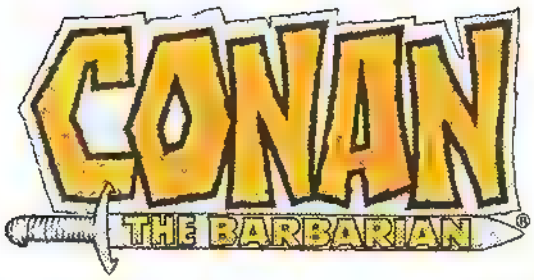
"In future issues, **Cloak** and **Dagger,** in an idealistic teen-age way, will decide to stop the shipments of drugs to New York at the source. This decision will be made in the wake of the busting of a drug ring in which they are helped by **the Beyonder** and a new super heroine, whose alter-ego is police detective **Brigitte O'Reilly. Cloak** and **Dagger** will head off to Europe, going from Marseilles, France, to Bulgaria, India and finally the Golden Triangle in Southeast Asia.

"It will be in India that **Dagger** finds her real father, a guru, who reveals some astonishing facts about the power of Light that she has."



Bill Mantlo, writer.

"What has **Cloak** become and, more importantly, what is inside his cloak? Those questions will be explored in the Graphic Novel," **Bill Mantlo** said. "Whatever it is inside the cloak is going to expand and start manifesting itself in our world. At first **Cloak** will wonder if it is he that is going crazy, or if the craziness that is happening is coming from inside the cape. Eventually **Cloak** and **Dagger** will discover that an Ultimate Evil, whom I don't want to name yet, has been living in the darkness of the cloak. It has existed for centuries and now it is escaping the confines of the cape and transforming 20th century New York City slowly, surely and malevolently into 19th century London. Why? That is one thing that **Cloak** and **Dagger** must discover because the answer to that question is the key they need to stop the Evil."



Jim Owsley, writer; **John Buscema,** penciler; **Bob Camp,** inker. 65¢.

"After **Conan**'s Treasure Quest with **Tetra** and **Delmurio,** he will be involved in a quest to save the Hyborean Kingdoms from 'The End of All There Is,'" **Jim Owsley** said. "Basically it is a threat that will destroy all the Hyborean Kingdoms and **Conan** will be traveling through all the different realms searching for a way to stop it." **Conan**'s adventures will become more and more desperate as The End of All There Is, a huge cloud-like mass, grows larger and larger. "It will take several issues for everything to build to a climax and when it does, it will be big!"

Don Kraar, writer; **Mike Docherty,** penciler; **Geof Isherwood,** inker. $1.25.

"Forget what has gone before," **Don Kraar** said. "We are beginning a whole new approach to **CONAN THE KING.** The stories will be about *power,* how it is achieved and how it is maintained. **King Conan** is forced to adopt a policy of imperialism or be destroyed by his enemies. In the course of events, we will attempt to answer the final question of what happened to **Conan** posed by his creator, **Robert E. Howard.**

"The new stories will concern themselves with battles, conquests for empire, conflicts between church and state, political corruption, the problems inherent in waging war, intrigue with traitors at court and conflicts that **Conan** must deal with at court and in his family, as well as on the battlefield. The scope is large. We are thinking *big*!"

Denny O'Neil, writer; **Dave Mazzuchelli,** artist. 65¢.

"The **Nelson/Murdock** law firm will be dissolved in #225," **Denny O'Neil** said. "And for a number of issues there will be no **Matt Murdock.** We'll be concentrating on **Daredevil** and aspects of his past that have never been revealed—especially **Stick**'s role in it. As for **Foggy,** things are up in the air. All I can say right now is that he's going to have a lot of problems and they will be complicated by his marital troubles. Issue #225 will also introduce **the Vulture, Spidey**'s old nemesis, as a major new **Daredevil** villain. This is going to be a **Vulture** you've never seen before. He has a whole new career and what it is will be a shock to quite a few people—especially **Daredevil.**"

Archie Goodwin, writer; **Paul Chadwick,** penciler; **Jackson Guice,** inker. 65¢.

As the final issue of the **Dazzler** series approaches, **Alison Blaire** is going to find herself in deeper and deeper trouble. But one thing will happen that she does not expect. "Bounty hunter **O.Z. Chase,** who has been hired to capture **Alison,** quits his employer and becomes her ally," **Archie Goodwin** said. "The reason is that both **Dazzler** and **O.Z.** will have discovered that they are being manipulated by the villain **Dust** and his wife, **Silence.** They are the heads of a cult that hopes to produce a new breed of super heroes who will ultimately replace all the present mutants *and* the present super heroes when the whole human hatred against the mutants thing explodes. To produce this new breed, they need **Dazzler's** light energy."

The finale is going to be a huge blow-out, for not only will it feature the final confrontation of **Dazzler** and **O.Z. Chase** against **Dust, Silence** and their cult, but it will also guest star, according to **Archie,** "**Dazzler**'s parents, some of **the X-Men** and members of **X-Factor.**"

Roger Stern, writer; **Mark Badger,** artist. 65¢.

"**Doc** is going to discover that there are a lot of mystic things on Earth that he is going to be forced to deal with," **Roger Stern** said. "We'll be dealing with the odd dichotomy of a man who, while involved with things mystical, lives in a very material world. Just beyond the edge of our reality lies a whole different world trying to break through. **Doctor Strange** is the man who walks the edge separating those realities. And he is the only one powerful enough to keep the other reality from overwhelming ours.

"The relationship between **Wong** and **Sarah** will be explored, and why **Wong** must refuse her advances. We will learn some pretty surprising things about **Wong**'s past. **Doc** is really going to have his hands full in the upcoming year."

Peter B. Gillis, writer; **Sal Buscema,** penciler; **Al Gordon,** inker. 12-issue Limited Series, printed on Mando paper. 75¢.

"One thing I will be establishing with **the Eternals** is that they all stayed on Earth and they did so for a reason," **Peter Gillis** said. "**Ikaris** will be leading the fight against **the Deviants** who, led by their high-priest **Ghaur,** are out to upset the balance of Earth completely and challenge the power of **the Celestials** in the universe. Unknown to **Ikaris,** he contains the secret of **the Eternals'** downfall and **the Deviants'** triumph.

"Why did **the Celestials** create **the Eternals** and **the Deviants?** No one knows. By the end of the Limited Series we will discover that reason, and what the ultimate fate of both races is," **Peter** added.

In the middle of this epic of war and revelation, **Peter** said there will be some fun—in the form of **Sersi.** "One of the things that I have wanted to do, ever since we started talking about doing the Limited Series, is devoting an entire issue to a **Sersi** party," **Peter** said. "**Sersi** is always out to have a good time, and we are going to show just exactly that. It will be an issue-long bash that will outdo anything anyone else has ever done before."

Fantastic Four®

John Byrne, writer and penciler. 65¢.

To say that a lot will be happening in **THE FANTASTIC FOUR** is like saying that the Golden Gate is just a bridge, the moon is just another satellite or that Marvel is just another comic book company.

The bombshells begin in **FF** #285 in a story called "Hero." "It's about a 13-year-old kid who idolizes **the Human Torch** and then one day sets himself on fire, trying to be **the Human Torch,**" **John Byrne** said. "It is a **SECRET WARS II** tie-in as well, so you will see how this event not only affects **Johnny,** but **the Beyonder** as well. Then, in #286, there will be the second of a three-way cross-over with **THE AVENGERS** #263 and **X-FACTOR** #1. For that, you're going to have to read it to find out what's going to happen.

"**Doctor Doom** will be returning in issue #287. Issue #288 will be another tie-in with **SECRET WARS II** and it will explain how **Doctor Doom** was able to be in the first **SECRET WARS** at a time when he was supposed to be dead."

One continuing sub-plot in **the FF** is going to be the construction of the new **FF** headquarters on the site of the old Baxter Building. **The FF** will be living temporarily at **the Avengers'** mansion and, **John** said, "There will be a hot-shot lawyer banding all the former Baxter Building tenants together so they will sue **the FF. Foggy Nelson** will be defending **the FF.**

"There will be a major announcement concerning **Johnny** and **Alicia.** And we will see more in what is happening between **the She-Hulk** and **Wyatt Wingfoot.**"

FIRESTAR™

Tom DeFalco, writer; **Mary Wilshire,** penciler; **Steve Leialoha,** inker. 4-issue Limited Series, printed on Mando paper. 75¢.

"**Firestar** first appeared on Saturday-morning animated television," **Tom DeFalco** said. "And this Limited Series will explore what happens to a young girl, a mutant, who is raised in the Hellfire Club's school. **Firestar**'s origin will fit into **the X-Men** continuity and both members of **the X-Men** and **the New Mutants** will be guest-starring. We will see that **Firestar** is a little girl who is cruelly used and as a result, learns how to strike back—*hard.*"

INDIANA JONES™

Linda Grant, writer; **Steve Ditko,** penciler; **Danny Bulanadi,** inker. 65¢.

Linda Grant affirmed that action is going to be the by-word for **Indy,** starting with what happens to him in #32. The setting is **Indy**'s home turf. "We'll discover more about what he does at the university and the museum," **Linda** said. But almost immediately he is going to be caught up in a mysterious theft that quickly proves to be more than the stealing of some museum artifacts. In the multi-issue saga, **Indy** will track one of the artifacts to the forbidding Orkney Islands off Scotland. There, on the island of Estray, "**Indy** will find out that all the people want to kill him," **Linda** said. Desperately keeping one step ahead of his pursuers, **Indy** will find the artifact, and the man who intends to put the mysterious object to use. What will happen if **Indy** cannot stop the man from tapping into the artifact's power is a question about which **Linda,** herself, could only say, "The power the artifact holds is terrible. In the wrong hands, anything could happen."

It is following the adventure on the Orkney Islands that **Indy** suffers the greatest shock in his life. Reports from Africa indicate that **Marion Ravenwood** has been killed in an uprising. **Indy** immediately will race to Africa to search for either her, or her remains. "What he discovers will almost destroy him," **Linda** said. "And it will be a big surprise to the readers as well."

G.I. JOE®

Larry Hama, writer; **Rod Whigham,** penciler; **Andy Mushynsky,** inker. Printed on Mando paper. 75¢.

"Fifteen new characters will be introduced to the series starting with issue #43," **Larry Hama** said. "Three major characters will be killed, and **Cobra** will get their own country. One of the major new characters will be **Cobra Emperor,** who will outrank **Cobra Commander. Cobra Emperor** is basically a composite clone of all the despots of the past." In **Cobra Emperor, Cobra** has managed to combine the DNA of **Napoleon, Alexander the Great** and other tyrants to produce the ultimate leader. He was originally created to be a pawn in the insurrection against **Cobra Commander.** But how do you control the ultimate dictator? **Larry** stated that **Cobra Emperor** will be giving not only **G.I. Joe,** but the main leaders of **Cobra,** a lot of trouble.

John Byrne, writer and artist. 65¢.

"My whole thrust with **the Hulk** is to try and get back to what is, for me, the definitive **Hulk**," **John Byrne** said. "That occurred somewhere around the fifth and sixth issue of **the Hulk**'s first comic book. I'm not looking to do anything blindingly original, I'm just looking to do what I consider to be the best period of his adventures, with a 1980's viewpoint. We'll get that combination of freshness and 'old home week' that I go for.

"With issue #314, **the Hulk** will be back on Earth. **Doc Samson** will capture him using holograms of some of **the Hulk**'s greatest foes to defeat him. In #315, **Doc Samson** will split **Bruce Banner** and **the Hulk** into two separate people. **The Hulk** will escape and **Banner** will become the head of a new Project Hulkbuster. In the middle of this, I will be bringing **Betty Ross** back to the series. I always liked **Betty,** and she will be **Bruce Banner**'s companion as **Banner** works to destroy **the Hulk.** How successful he is will remain a secret at this point."

Denny O'Neil, writer; **Mark Bright,** penciler; **Ian Akin** and **Brian Garvey,** inkers. 65¢.

"The adventures in **IRON MAN** will lighten up a bit," **Denny O'Neil** said. "**Tony Stark** has been through a lot of heavy trips lately, and now it is time for the super hero side of things to return. **Tony Stark**'s new set of armor which will appear in #200 will be so sophisticated that not even **Tony,** its inventor, is sure of what all it can do."

One thing that **Denny** is especially excited about is that he plans to bring back over the next few issues all the old supporting characters. Some will make brief appearances, others will return as regulars. "Tony's romance with **Bethany Cabe** will be renewed," **Denny** said., "but there will be a sinister twist to it."

With the defeat of **Obadiah Stane, Tony** will begin to rebuild his empire. "It will be a long process," **Denny** said. "And it will contain many pitfalls, some of which will plague **Tony Stark** for quite a while."

Ann Nocenti, writer; **Art Adams,** artist. 6-issue Limited Series, printed on Mando paper. 75¢.

"As **Longshot** begins to regain his memory, he will discover that he is less free now than when his mind had been completely blank," **Ann Nocenti** said. "In the fourth issue, **Longshot** will team up with **Doctor Strange** to fight **Mojo,** a psychotic person from **Longshot**'s world who, amongst other things, hates nature and has the power to destroy all living things around him."

Ann added that as **Longshot**'s memory returns, he will discover that the life he led was not very honorable. "A lot of the people chasing him have some pretty good reasons for wanting revenge."

Al Milgrom, editor; Printed on Hudson paper. $1.50.

One of the most popular fantasy series ever published by Marvel has been the **Weirdworld** series. Requests have constantly been pouring in demanding to know whatever happened to **Tyndall, Velanna** and **Mudbutt.** "Now they will find out," **Al Milgrom** said, "because **MARVEL FANFARE** will be publishing three new **Weirdworld** stories all written by its creator, **Doug Moench.** The first story will be drawn by **Mike Ploog** and **P. Craig Russell,** the second by **Pat Broderick** and **Brett Breeding** and the third by **Pat Broderick, Ian Akin** and **Brian Garvey.**"

Immediately after the fantasy trilogy, **Al** said. "**Bill Mantlo** and artist **Ken Steacy** will present an **Alpha Flight** story. **Bill** also has another **Cloak and Dagger** story in the works, to be drawn by **Jackson Guice,** and as if that weren't enough, **Bill** is also working on a special **Spider-Man** and **Hulk** team-up that will be drawn by **Mike Golden.** So the year looks real exciting for **MARVEL FANFARE.**"

Danny Fingeroth, editor; **Peter Sandersen,** writer; 32 pages, no ads; printed on Mando paper. $1.00.

"**THE MARVEL SAGA** is the official *linear* history of the Marvel Universe," **Danny Fingeroth** said. "For the first time, everything that has happened in the Marvel Universe from **FANTASTIC FOUR** #1 on will be aligned in a coherent consecutive timeline so that events mentioned in comics that appeared later will be matched to events in other comics that occurred at the same time. The most exciting aspect of this project is that the later comics will be matched up to earlier continuity."

The series will be highly visual, featuring reproductions of panels from all the entries.

Peter B. Gillis, writer; **Kelley Jones,** artist. 65¢

"**THE MICRONAUTS** will end with the 20th issue," **Peter Gillis** said. "We will learn why the Microverse is the way it is and what is wrong with it. And by the end of the series, all **the Micronauts** will be changed quite literally beyond recognition. There is going to be a huge change in **Commander Rann**'s life and no one in

the Microverse is going to like it!

"Kelley's art is absolutely incredible and for the final issue we plan to pull out all stops. We both are big fans of the Lee/Kirby expansiveness, so we want to make that last issue memorable. One of the plans, and I hope that we can do it, is to do the issue double-sized and completely drawn in full-page shots. If we can do what our plans call for, this series is going to end with a bang!"

Peter B. Gillis, writer; **Don Perlin** penciler. 65¢.

The final issue of **THE NEW DEFENDERS,** #152, promises to have more than a few surprises. Leading up to that are going to be some pretty stunning revelations, **Peter Gillis** assured us. "There will be a two-part story starting in #149 where we discover what **Cloud** is," **Peter** said. "And the truth is going to really surprise the **Defenders.** Worse, we will discover what the menace is that is behind the secret of her/his/its origin." And the revelation of that menace will send the **New Defenders** into space to defend the galaxy.

No 150th issue passes by without something special happening in it, and **THE NEW DEFENDERS** #150 is no exception. In addition to being double-sized, it will feature a back-up story that **Peter** is especially proud of. "It is about **Sassafrass,** the dog filled with fear," **Peter** said. "**The Defenders** have this holographic security system in their headquarters. In a playful mood, the **Beast** discovers that you can program and play with it. The result is a 3-D video game that has all the Marvel heroes in it. He calls the game 'When Titans Clash.' **The Defenders** depart, leaving the security device in the game mode. **Sassafrass** accidentally activates the machine and spends the rest of the story being chased by just about every Marvel character there is."

Chris Claremont, writer; **Steve Leialoha, Mary Wilshire,** artists. 65¢.

"**Magneto** is going to become the **New Mutants'** new mentor," editor **Ann Nocenti** said. "There will be a lot of suspicion on the part of the **New Mutants.** They will be 'testing' **Magneto,** to see how, and if, he measures up to **Professor X.**

"Another big thing that will be happening," **Ann** added, "is that in issue #36, **Mary Wilshire** will become the new regular artist."

Ann said that one of the many things **Chris** plans to highlight is the difference between the **X-Men** and the **New Mutants.** "**The X-Men** are pros." **Ann** said, "and their adventures take them all over the place. **The New Mutants,** by comparison, are still kids with a lot to learn. Most of their adventures will take place in or near the school. There will be a lot of emphasis on the individual members. **Bobby,** having come in contact with the **Beyonder,** will go through a severe crisis that will threaten to destroy his self-image."

THE OFFICIAL HANDBOOK OF THE

DELUXE EDITION

Mark Gruenwald, editor; **Mark Gruenwald, Peter Sanderson,** writers; **John Byrne** and **Joe Rubinstein,** cover artists. 64 pages. Mando paper. $1.50.

The Deluxe Edition is everything the original handbook of the Marvel Universe was, and more! In addition to the updated biographies of every major hero, villain and supporting character and organization, pin-up quality illustrations of each by your favorite artists, **Mark** said that there were many new features that make this series especially exciting. "One thing, we've got a larger typeface, so every entry can be easily read," **Mark** said. "And we've included a lot of action shots—this series is a lot more visual than the first. But the biggest addition is the *Glossary.* Every term ever used in the Marvel Universe, that does not exist in Webster's Dictionary, will be in here."

Like the covers of the previous series, all the covers of Deluxe Edition will connect. The big difference will be that these will connect end-to-end and form one long horizontal panel that, as **Mark** said, "You can use to wrap around your room."

THE OFFICIAL MARVEL INDEX TO

George Olshevsky, compiler; 32 pages, printed on Mando paper. $1.25.

Series editor **Mark Gruenwald** said that "The ninth issue of the **INDEX** will be the final one for now. It will include synopses and color cover reproductions of stories up to **AMAZING SPIDER-MAN** #250. It will end about four years behind the present issue of **AMAZING SPIDER-MAN.** The reason we have to keep four years behind is to allow us time to keep track of all the cross-indexing. As soon as enough time has elapsed, we will be producing not only the tenth issue, but periodic updates as well."

THE OFFICIAL MARVEL INDEX TO

George Olshevsky, compiler; 32 pages, printed on Mando paper. $1.25.

Like the companion **Spider-Man** Indexes, **THE FANTASTIC FOUR INDEX** will contain complete plot synopses, credits and color cover reproductions of the **Fantastic Four** stories. "There will be at least ten issues of this series," Index editor **Mark Gruenwald** said, "because the **Fantastic Four** tales contained so much in them, that we found out we couldn't include as many as we did in the **Spider-Man** indexes."

John Byrne will be the cover artist for the first issue, and **Bill Sienkiewicz** will be doing the second. With the third issue, all covers will be wraparounds. For the first two issues, **Mark** said, "The readers will be in for a

special treat. They will feature for the first time the full-size full-color reproduction of **Jack Kirby's** original covers to **THE FANTASTIC FOUR** #3 and to **THE FANTASTIC FOUR ANNUAL** #1."

THE OFFICIAL MARVEL INDEX TO

MARVEL TEAM-UP®

George Olshevsky, compiler; 32 pages, printed on Mando paper. $1.25.

The success of **THE AMAZING SPIDER-MAN INDEX** has been so great that it was not long after the first issue hit the stands that index editor **Mark Gruenwald** and compiler **George Olshevsky** started putting together a series for the other **Spider-Man** titles, **MARVEL TEAM-UP** and **PETER PARKER, THE SPECTACULAR SPIDER-MAN.** Like the first series, **Mark** said, **"THE MARVEL TEAM-UP INDEX** will have complete credits, plot synopses and color cover reproductions." Because **MARVEL TEAM-UP** ended to make way for **WEB OF SPIDER-MAN, THE MARVEL TEAM-UP INDEX** will run until all the issues have been compiled.

THE OFFICIAL MARVEL INDEX TO

PETER PARKER, THE SPECTACULAR SPIDER-MAN™

George Olshevsky, compiler; 32 pages, printed on Mando paper. $1.25.

"THE SPECTACULAR SPIDER-MAN INDEX is still in the planning stage," index editor **Mark Gruenwald** said. "At this point all that can be said is that it will follow **THE MARVEL TEAM-UP INDEX** when it is through."

PETER PARKER, THE SPECTACULAR SPIDER-MAN™

Peter David, writer; **Rich Buckler,** penciler; **Brett Breeding,** inker. 65¢.

One of the themes writer **Peter David** said he wanted to explore in the "Death of Jean DeWolff" tetralogy was, "the differences between **Spidey** and **Daredevil** concerning their roles in the justice system. Though both of them use many of the same methods, their motivation is vastly different." **Daredevil** will be shown to regard himself very much a part of the system, whereas **Spidey** will be dealing with things on a more personal level. "He cannot be as dispassionate about things as **Daredevil** is," **Peter** said.

"Issue #111 is the **SECRET WARS II** tie-in that will guest-star **Puma,**" **Peter** added. "Then we will have an off-beat Christmas story as a change of pace. In it we will meet again **Robbie Robertson's** son, **Randy,** who just got married. And his wife, **Bambi,** is white. So **Robbie's** liberalism will be put to a real test."

Randy, and subsequently **Spider-Man,** will soon run afoul of a white supremacy group that calls itself **the Legion of Doom.** They will become an on-going threat that will affect more and more people in **Spidey's** life. But perhaps the worst development for **Spidey** will be what happens when **the Black Cat** re-enters his life—as his sworn enemy.

POWER MAN® AND IRON FIST®

Jim Owsley, writer; **Mark Bright,** penciler; **Jerry Acerno,** inker. 65¢.

"The final issue of the series is #125," **Jim Owsley** said. And leading up to that, the world is really going to start falling apart for **Power Man** and **Iron Fist.** "**Iron Fist** feels personally responsible for the death of the 70,000 people in K'un-Lun," **Jim** said. "**Luke** tries to help him, but everything he does succeeds in only making things worse. By issue #125, things will have reached a crisis point for everyone. All the plot threads will be wrapped up—there will be no loose ends left. And #125 will have one huge surprise finale."

POWER PACK™

Louise Simonson, writer; **Brent Anderson,** penciler; **Bob Wiacek,** inker. 65¢.

"In **POWER PACK** #17, **Franklin Richards** becomes their new member," **Louise Simonson** said. "His name will be **Tattletale,** which was **John Byrne's** suggestion. The reason for it is that he has the ability to 'see' into the future. **Franklin** will still be staying with **his** parents, who are temporarily living at the Avengers Mansion until their new headquarters is built. So whenever **the Power Pack** kids need him, they'll have to go to Avengers Mansion to get him.

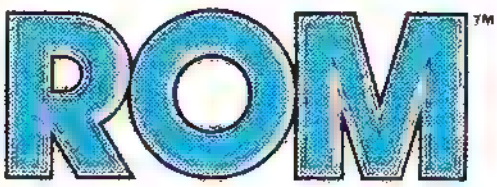
"**POWER PACK** #18 is the **SECRET WARS II** cross-over that brings personal tragedy to the **Power Pack** kids. **Kurse,** a villain created by **the Beyonder,** is searching for **Thor.** The **Power** kids' mother crosses his path and he smashes her. **Alex** will blame himself for this tragedy because his mother was running an errand for him. He will get the others together and go on a mission of revenge that will cross-over into **THOR** #363.

"After that, there will be a lot of things happening. The **Power** kids' mother's condition will get worse. We will discover in issue #20 that she is dying. This story, though not an official tie-in, will connect with **SECRET WARS II** and include **the New Mutants** in a big fight with demons that want to take Manhattan into Limbo.

"**Terry Austin** is going to write issue #21. With #22, we will be having the multi-issue Snark Wars. The Snark Emperor is dying, their empire is breaking up and **the Power Pack** will be in the middle of trying to put things right."

Louise Simonson, writer; **Mary Wilshire,** penciler. 65¢.

"**Red Sonja** and her friends will complete their quest to rescue their friend from the evil queen **Vasselissa** in issue #13," **Louise Simonson** said. "After that, I am working on a storyline that will reveal that **Red Sonja** is a person with a destiny. What I want to do is present an over-all world view in Hyborea where there is a personified evil and **Sonja** is the champion who must defend the land against it. It will be revealed that there is an all-out war between **the Dark Gods** and the goddess **Scathach. Scathach** has selected **Red Sonja** to be one of her champions. As a result, **Red Sonja** will have to travel to Hyborean Egypt to fight the evil growing there."



Bill Mantlo, writer; **Steve Ditko,** penciler. 65¢.

"**ROM** #75 is the final issue," **Bill Mantlo** said, "and in it everything will be tied up. Rom's quest to reach Galador with the other **Spaceknights** will be achieved in #73. **Rom** will discover that his home world is not the planet he left almost two centuries ago. The wonderful paradise planet that everyone used to know and love has long since disappeared. Galador has become a warlike world where a new generation of **Spaceknights** have taken over. Complicating things for **Rom** will be the fact that **Brandy Clark** will appear on Galador, sent there by **the Beyonder.** She will literally be the only human on a planet that no longer has a human population.

"**Rom** will be horrified with what has happened. Now instead of being able to rest and recover his humanity, he has to start fighting all over again. This time for his greatest battle of all—restoring humanity to Galador."

Jim Shooter, writer; **Al Milgrom,** penciler; **Steve Leialoha,** inker. 9-issue Limited Series. Mando paper. 75¢.

"In issue #5, **the Beyonder** falls into despair, and finds out first-hand the downside risk of being human," **Jim Shooter** said. In the final three issues of the Limited Series, **Jim** said, "**The Beyonder** will continue his odyssey of human existence through our universe. He is heading for a guaranteed cataclysmic finale. A lot more than just a few buildings—or countries—will be destroyed."

Bill Mantlo, writer; **Steve Geiger,** penciler; **Joe Del-Beato,** inker. 65¢.

"A band of good **Sectaurs,** led by **Prince Dargon,** is going to pretend that it has rebelled against the Shining Realm in order to search for the Hidden Hyves of power," **Bob Budiansky** said. "This move will stop the leaders of the Dark Domain, their mortal enemies, from declaring war on the Shining Realm because they will think this search is the action of renegades. Instead, the Dark Domain will send a squad of their warriors to shadow **Prince Dargon** and his men. Should the 'renegades' find a Hyve of power, then the Dark Domain will attack, and seize the Hyve for itself. During this quest, we will learn what exactly tele-bonding is, how **the Insectoids** were created, what are the Hyves and who are the legendary **Ancients.**"

Bob Harras, writer; **Paul Neary,** penciler; **Kim DeMulder,** inker. 12-issue Limited Series, printed on Mando paper. 75¢.

"**Nick Fury** is fired as the public director of **S.H.I.E.L.D.** by the organization's secret board of directors that only **Nick** knows about," **Mark Gruenwald,** the Limited Series editor, said. **Jasper Sitwell** will be installed as his replacement and during the course of the saga, he will reveal how much of a company man **Nick**'s former eager-beaver assistant really is.

"**Nick** will be doing three things during the Limited Series; the first is trying to keep one step ahead of the **S.H.I.E.L.D.** agents, some of whom are his friends, from trying to catch and kill him; the second is finding out what the secret is that the board of directors doesn't want him to know and, finally, what is the corruption at the heart of **S.H.I.E.L.D.,**" **Mark** said.

Eventually, all the familiar supporting characters in the original series will appear. **Mark** added, "They will all find themselves faced with the difficult choice of having to either betray **S.H.I.E.L.D.** or their friend, **Nick Fury.** What will make the decision even harder for them is that **Nick,** himself, always told them: Don't Yield, Back **S.H.I.E.L.D.**"

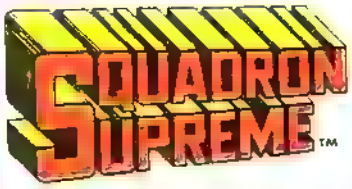
Steve Englehart, writer; **John Buscema,** penciler; **Jack Abel,** inker. 12-issue Limited Series, printed on Mando paper. 75¢.

"In this Limited Series, I am going to try and present the most spectacular space epic yet devised, with **the Silver Surfer** acting as general of an inter-galactic armada fighting the Kree Empire from his 'prison' on Earth," **Steve Englehart** said. "There will be **the Watcher, the Kree, the Skrulls, Moondragon, the Badoon, Mantis,** you name them, if they've been in space, they'll be here."

Louise Simonson, writer; **Terry Shoemaker,** penciler; **Carl Potts,** inker. 6-issue Limited Series, printed on Mando paper. 75¢.

"**SPELLBINDER** is a Limited Series about a power and not a person," **Louise Simonson** said. "There is a power called the **Spellbinder** power that enables a person or a being to have a certain amount of control over reality. Sometimes a lot of control. And it includes control over the shape of themselves and of time and space. There is just one problem, the **Spellbinder** power ultimately destroys you.

"There are very few **Spellbinders** in the universe. One of them is the sorceror **Zxaxz.** The six issues are about a struggle betwen **Zxaxz,** who wants to destroy Earth, and this girl from Earth who has latent **Spellbinder** powers and must stop him. As the girl learns more about her power, and begins to use it, not only does the great power begin to corrupt her—it drives her insane."



Mark Gruenwald, writer; **Bob Hall,** penciler; **John Beatty,** inker. 12-issue Limited Series, printed on Mando paper. 75¢.

"This is one series where the characters have really begun writing themselves," **Mark Gruenwald** confessed. "Even I can't say who will be around, or what will happen by the end of the twelve-part Limited Series. All I can say right now is that the membership of **The Squadron Supreme** will take on some pretty wild permutations. Some of **the Squadron's** old enemies will become members. And this will create some big problems for a few of the old members. The freedom fighting force will grow in strength for the final battle. But as I said before, how this will all end is anybody's—including my—guess."

Jo Duffy, writer; **Cynthia Martin,** penciler; **Art Adams,** inker. 65¢.

The reunion of **Han, Luke, Leia, Chewie** and **Lando** is not going to give them much time for celebration—for they will soon encounter a race of beings that even the terrible **Nagai** fear. "They are **the Mono** and what their plans are for the section of the universe populated by **the Rebel Alliance** and the remnants of **the Empire** will keep everyone on the edge of their seats for quite some time," editor **Ann Nocenti** said.

Mike Carlin, writer; **Ron Wilson,** penciler; **Dennis Janke,** inker. 65¢.

"We're building up to a big climax in **THE THING,**" **Mike Carlin** said. "The final issue, #36, will tie up all existing plot threads. **Ben Grimm** will find the woman who looks like **Tarriana.** Her name is **Sharon Ventura.** And what happens when **the Thing** finally meets the girl of his dreams is one of the crucial points resolved in the series. Another one is where all the people in Unlimited Class Wrestling got their **Thing**-level strength. We'll discover who has been giving all those wrestlers that power, and why. The end of the series will also mark the end of **the Thing's** involvement in Unlimited Class Wrestling. Though **the Thing** may be gone, the organization will remain. You will start seeing it soon in the other Marvel comics."

Walt Simonson, writer and artist. 65¢.

"**Jim Shooter, Louise Simonson** and I are doing a three-way cross-over with **SECRET WARS II** #6, **POWER PACK** #18 and **THOR** #363 that will bring a new villain, **Kurse,** to **THOR,**" **Walt Simonson** said. "This is going to follow the conclusion of **Thor's** journey into **Hel** to rescue the mortal souls unjustly trapped there.

"After that, the next three issues will be concerned with settling the question of who will rule Asgard. It will be pretty touch-and-go with a lot of political in-fighting and some other kind of fighting as well. As this is going on, I will be setting up, in the **BALDER THE BRAVE Limites Series,** the Asgard/Frost Giants War which will start my next cycle of **Thor** stories in #367. That is going to be a major war because now that **Odin** is gone, **the Frost Giants** feel that nothing can stop them from destroying their mortal enemies."

Bob Budiansky, writer; **Don Perlin,** penciler. 75¢.

One of the biggest things happening in **THE TRANSFORMERS** is the appearance of a whole new set of characters. "**Skyfire** is going to be the newest foe for **the Autobots,**" **Bob Budiansky** said. "And we'll be introducing **the Insecticons,** who are another group of bad **Transformers,** like **the Decepticons.**" As their name implies, **the Insecticons** will all look like strange—and very large—insects.

Bob's other plans include finding out what will happen to **Buster Witwicky.** "He got the Creation Matrix from **Optimus Prime.** The Creation Matrix has the power to create new **Transformers.** But it was not designed to be housed in a human body. So **Buster** has been suffering some pretty severe side-effects."

The adventures of **the Transformers** will begin to stretch across the globe and eventually reach their home planet. "**The Transformers** will be returning to Cybertron," **Bob** said. And what they will find on the home planet, after so many millenia, is anybody's guess.

Steve Englehart, writer; **Richard Howell,** penciler; **Jim Mooney,** inker. 12-issue Limited Series, printed on Mando paper. 75¢.

"Something that people have speculated about for a long time is going to happen in the Limited Series," **Steve Englehart** said. "**The Vision** and **the Scarlet Witch** are going to have a baby. In the third issue, **Wanda** will discover she is pregnant. Then from issues 4-12 the story will be paced in real time, taking nine months from conception to the birth of the baby. Because the stories will be in such a real-time context, there will be no continued stories. Every tale will take place one month after the last one as we follow the progress of **Wanda's** pregnancy right through until she delivers the child in #12.

"Even though the birth of their first child will be one of the big themes in the story, it is not the only one. **Wanda** and **the Vision** will go through a lot of things. Quite a number of villains are going to be popping in to wish **Wanda** and the baby anything but a happy life. Amongst them will be **the Enchantress, the Brothers Grimm** and **Samhain,** the Halloween god from the previous Limited Series."

David Michelinie, writer; **Mark Silvestri,** penciler; **Kyle Baker,** inker. 65¢.

"Everything is in a state of flux with **WEB** right now," editor **Jim Owsley** said. "I can say that **Peter Parker's** role as photographer for **J. Jonah Jameson's NOW Magazine** will continue to grow and **Peter** will find himself on more far-reaching assignments. As a result, **Spidey** is going to find himself in some pretty unusual situations."

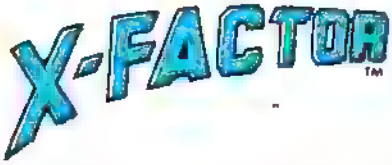
Steve Englehart, writer; **Al Milgrom,** penciler; **Joe Sinnott,** inker. 65¢.

"The first thing I will be doing with **THE WEST COAST AVENGERS** is developing both **Tigra** and **Wonder Man,** moving them to places that I want them to be," **Steve Englehart** said. "I wouldn't say I'm going to be concentrating on them, because that sounds like I'm excluding the others, which is not true. I loved what **Mark Gruenwald** did with **Hawkeye** and **Mockingbird** in the **HAWKEYE Limited Series. Mockingbird** came across as a character I like, so she will be developed more in this series as well. I've always enjoyed **Hawkeye,** so it will be fun to write him again. **Iron Man,** since he is already appearing in his own series, will have less personal development in **THE WEST COAST AVENGERS,** but he won't be slighted either.

"In **WEST COAST AVENGERS** #4, I will be introducing what will be a major new villain, **Master Pandemonium.** He is quite complex, and it would be difficult to describe what exactly he is. Or what he wants to do. What I can say is that he is not on Earth to fight **the West Coast Avengers.** He is out for something bigger. Unfortunately for him, and **the West Coast Avengers,** they cross his path." And from then on, all hell will start breaking loose.

Larry Hama, writer; **Ron Wilson,** penciler.

"**WOLFPACK** is about kids in the South Bronx set in real time," **Larry Hama** said. "By that I mean that as each year passes, the kids in the series will have aged a year, also. The stories will be very meaty, gutsy, intrigue-laden adventures that reflect the basic issues of their environment. **Wolfpack** is basically the name of a street gang. But it is a gang formed by special people for a special purpose." And as the stories unfold, that purpose will not only include the protection of the people in the South Bronx, but the world.



Bob Layton, writer and inker; **Jackson Guice,** penciler. 65¢.

"It features the original **X-Men**—yes, the *original* **X-Men,**" **Mike Carlin** said. "They're going to help the mutants of the world. They are really going to take the fate of all mutant-dom into their hands."

Chris Claremont, writer; **John Romita Jr.,** penciler; **Dan Green,** inker. 65¢.

"What are mutants? Where are they headed? Those are only two of the questions answered in the trial of Magneto in **X-MEN** #200" editor **Ann Nocenti** said. "The trial will take place in Paris and **Magneto** will have to defend not just himself, but all of mutantkind. His position will be made worse by the fact that someone is blowing up buildings and committing other terrorist acts and leaving **the X-Men's** name."

One thing that no one will expect is that also in issue #200, **Professor X** will leave **the X-Men** and **Magneto** will take his place in the School for Gifted Youngsters.

Rick Leonardi will step in as guest penciler in **X-MEN** #201 in a story that will change forever **Cyclops'** life. "**Scott** chooses to be an **X-Man** again," **Ann** said. "And that decision will have chaotic consequences in his personal life."

The Beyonder will appear in a **SECRET WARS II** cross-over in **X-MEN** #'s 202 and 203. The result of what happens from that contact is going to affect **the X-Men's** lives for quite some time.

Due to the content, some of the Epic line is intended for mature readers only.

epic® COMICS PREVIEW

by **Erich Barnsdam**

The Epic line of comics has been steadily making a name for itself as a place where creators can let their imaginations run freely, an outlet for comics and stories that you just wouldn't see anywhere else. That role is going to continue with a vengeance over the coming months, as this merest hint of things to come will demonstrate . . .

To start with, **ALIEN LEGION** will continue in the vein of traditional space adventure in bi-monthly installments, as written by **Alan Zelenetz** with the artwork of **Chris Warner** and **Wilce Portacio**. In order to escape the planet on which they've been stranded with **the Harkilons**, the members of **the Legion** are forced to work with their deadly enemies. But even as the two factions learn the value of cooperation, their respective governments are on the verge of all-out war in space! When that storyline has concluded, a series of single or double issue stories will follow, focusing more closely on individuals in **the Legion**.

From interstellar war we proceed to the conflict between Saxons and Norman invaders in 12th Century England. The **BLACK DRAGON Limited Series** moves swiftly to its culmination this summer in the hands of **Chris Claremont** and **John Bolton**. The villainous **Sir Edmund de Valere** usurps the power of **the Black Dragon** . . . while the rightful inheritor, **Sir James Dunreith**, must do battle in demon form with his similarly transformed lady love **Elianne**! Fans of **Claremont** and **Bolton** will also want to watch for a forthcoming **MARADA THE SHE-WOLF Graphic Novel**, a compilation of that character's appearances in **EPIC ILLUSTRATED**.

COYOTE could certainly never be called a *predictable* comic book — **Steve Englehart** and **Charles Truog** have done their darndest to thwart prognostication. Even so, reliable word has it that after the long-awaited guest appearance of **the Badger** in these pages, **Coyote**, **Natalia**, and the woman called **Slash** will find themselves in Moscow, seeking retribution for the abuse **Slash** suffered at the hands of her erstwhile superiors in the KGB. The ubiquitous **Shadow Cabinet** will play a more overt role in the story as various plot threads come together at the end of the year.

Coming bi-monthly issues of **DREADSTAR** will see the addition of three surprise new allies for **Vanth Dreadstar**. Surprising has to be the word when two of them are his enemies **Dr. Mezlo** and **Ultra Violet**! The pair is joined by the enigmatic **Omni**, and what all this will mean for the rest of **Dreadstar's** crew is anyone's guess . . . but particularly that of **Jim Starlin**, who continues to chronicle their exploits with the help of inker **Sam De La Rosa**. And the **DREADSTAR AND COMPANY** title will continue apace, reprinting the earlier installments of the series in a format available at newsdealers everywhere.

Thanks to **Sergio Aragonès** and his stooge **Mark Evanier**, **GROO** will face the one challenge he can't overcome . . . a true hero! The cheese-dip loving barbarian has gotten along so far in the absence of any other comers as the hero by default, but when he meets the brave **Arcadio**, **Groo** has only one choice — to become **Arcadio's** lackey! Fortunately, **Groo's** dignity is saved by the fact that no one has told him just what a lackey is!

At the other end of the emotional spectrum, **MOONSHADOW** continues as a personal meditation on life by **J.M. DeMatteis** — as realized in the artwork of **Jon Jay Muth**. The title character finds that escape from the Looney Bin — if escape it can be called — leads to the streets of the planet Gimmee-Gimmee and then off to war! But war will prove not to be the romantic adventure **Moonshadow** envisions from his readings. He instead finds grim reality in a P.O.W. camp, among other settings.

The story of **THE SISTERHOOD OF STEEL** continues to unfold in the hands of author **Christy Marx** and artist **Mike Vosburg**. **Boronwë**, framed for treason, will face a trial whose political aspects could very well decide the fate of the entire **Sisterhood**!

In **STARSTRUCK**, after **Galatia 9** and **Brucilla** go their separate ways, **Brucilla** sets out to clear her name following the accusations made against her in the **STARSTRUCK Graphic Novel**. It all leads to another fateful trial, and then **Galatia** brings in **the Amazons**! **Elaine Lee** and **Michael Wm. Kaluta** will be wrapping up a number of sub-plots from the Graphic Novel as the series moves to a literally explosive conclusion in the fall.

SWORDS OF THE SWASHBUCKLERS will introduce a new villain called **the Weirdling** and a new ally called **Captain Blood** to the lives of space pirates **Domino** and **Raader** in issues written by **Bill Mantlo** and illustrated by **Jackson Guice**. Shortly thereafter, the artistic chores will be assumed by **Geoff Isherwood**, when **Mr. Guice** begins his work on Marvel's new **X-FACTOR** comic.

Steve Perry and **Tom Yeates** continue to depict the transtemporal travels of **Doot of the Wawenoc** and **Cusick the Tuscarora** in **TIMESPIRITS**. In the company of alien singer **Thorneypaws**, her manager **S'Lada**, and the ghost of **Jimi Hendrix**, **the Timespirits** will find the secret of the giant KA Corporation which dominates the world of the future . . . the roots of which are hidden in present-day Guatemala. The modern corporate world and the activities of **the C.I.A.** will play a role in the resolution of this story.

The Timespirits will then journey to the Himalayas for an encounter with none other than **the Dalai Lama** . . . as well as a group of evil **Yeti**!

Well, it should be fairly obvious by now that Epic has an unusual way of looking at things. It stands to reason that an Epic Comic about a full-fledged super being would likewise be just a bit . . . *different*. **THE ONE** is a story of the super heroic myth as interpreted in the unique outlook of creator **Rick Veitch**. When all nuclear weapons are neutralized in a world very much like our own, the next logical step in warfare for the governments of the world is . . . the invention of the super being! But who is **the One**, who has saved the world from the brink of nuclear war? What are the intentions of **the Other**, the eternal counterpart of **the One**? And the question which may have the most far-reaching implications of all for the future evolution of humanity: What is . . . the Human Touch? The six episodes of this Limited Series will answer all these questions and more!

Doug Moench and **Paul Gulacy** team up once again to create **SIX FROM SIRIUS II: EYETEETH**, a four-part Limited Series which follows up on the characters from the earlier series. The eponymous **Six** are mercenary operatives who, betrayed by their leaders in the Sirius Hub, have decided to go freelance. But on their way to declare their independence, **the Six** are detoured to a world known only as Planet X, the inhabitants of which are long since vanished. Did they have a gateway to another dimension? Sirius Hub would like to have it — and **the Six** might just find it before someone comes to claim the price on their heads! This Limited Series will debut in the fall and run through the end of the year.

ELFQUEST continues its reprinting of that classic series, with new pages in dazzling color prepared especially for this edition by **Wendy** and **Richard Pini**. Appropriately enough, when the **EPIC ILLUSTRATED** magazine was just getting off the ground a few years back, one of the earliest stories was the first appearance of the fairylike **Preservers**, who went on to play a crucial role in the lives of **Cutter**, **Skywise**, and the rest of **the Wolfriders**. Now Epic readers can see the entire panoramic backdrop to that early appearance in each monthly issue.

What are **THE BOZZ CHRONICLES**? **David Michelinie** and **Bret Blevins** have the answer in this new six-part Limited Series which will debut this summer. Imagine an alien of immense intellect stranded in the primitive setting of Victorian England. So little exists to challenge his vast mental powers that he is literally in danger of dying from boredom! But he is saved from that fate by his human companion **Mandy**, a kind-hearted lady of the evening, on whose advice he decides to become a consulting detective, pitting his brilliant mind against the criminal masterminds of the day! This series promises to have light-hearted adventure and considerable flavor of the period.

Coming somewhat later on are two new titles that suggest the always-different approach of Epic Comics. **THE DERANGERS**, written by **Bill Mantlo** and drawn by **Ken Steacy**, is another very strange approach to the idea of a super-team. A group of mental patients volunteer for a radical new therapy which holds some unexpected consequences. Then comes the already much-talked-about **ELEKTRA: ASSASSIN**, written by **Frank Miller** and drawn by **Bill Sienkiewicz**. Though Epic Comics does not often feature characters from the mainstream Marvel titles, it was decided that this story simply had to be told in this way.

And to conclude with the magazine that started it all, **EPIC ILLUSTRATED** promises a number of exciting features in coming issues. The first story in the very first issue of **EPIC** was an encounter between **Galactus** and his rebellious herald, **the Silver Surfer** . . . and now, looming on the horizon is the conclusion of *"The Last Galactus Story"* as told by **John Byrne** and **Terry Austin**. **Dave Sim** will be contributing an *"Ages of Cerebus"* portfolio, which will portray the sword-wielding aardvark at many different stages of his life. Fans of the *Charlie and Flytrap* strip by **Arthur Suydam** will be pleased to see a new installment, which will be spotlighted by a cover drawn by **Suydam**. Beyond that, a list of forthcoming contributors whose work will appear up to the end of the year can only serve to tantalize. A story by **Mike Baron** and **John Totleben**. A story by **Archie Goodwin** and **Al Williamson**. **Craig Russell**. **Kent Williams**. **Barry Windsor-Smith**. Whatever these talents come up with over the next several issues is bound to be worth a look.

Well, there you have it. With titles ranging from fantasy to historical adventure to humor to metaphysical speculation, the Epic line certainly isn't stuck in a rut! Still, a continuous theme runs through each project mentioned above . . . Epic Comics will give us a lot to look forward to in the months to come!

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Marvel's Star Comics line is intended for younger readers — but with the enthusiasm and excitement the writers and artists are pouring into 'em, we're not surprised that some older folks are picking 'em up, too!

STAR™ COMICS PREVIEW

by **Nancy Leigh Brown**

Star Comics has had a wonderfully exciting first season, creating a whole new world within the Marvel Universe.

Editor **Sid Jacobson** and I have been working 'round the clock to put out this action-packed, fun-filled line of comics. We're really determined to make Star the best line of books we possibly can. Thanks to the many very talented writers and artists we work with, reaching that goal has been a pleasure.

Recently joining in the fun is Editor **Denny O'Neil**, assisted by **Don Daley**. Together, they are now putting out **WALLY THE WIZARD**. **Mike Carlin**, assisted by **Mike Higgins**, is working on the brand new series, **THUNDERCATS** — and **MISTY**, written and drawn by **Trina Robbins**, is being edited by **Ann Nocenti** and her assistant **Terry Kavanagh**.

More *big news!* If you're enjoying our **STAR WARS** and **EWOKS** series, you'll be very excited to hear that **THE DROIDS** are coming to Star Comics. Now you can follow the adventures of **R2D2** and **C3PO**. It's still top secret as to who will be doing the art and stories, but keep reading, we'll let you in on the secret shortly! Also, don't miss **THE CARE BEARS**. The first issue goes on sale this summer!

Now, here's a run-down of what's coming up in all the Star Comics!

THE CARE BEARS — Following their very successful **CARE BEARS MOVIE**, the lovable, fuzzy bears will now be featured in their very own comic book. **Howard Post**, the talented artist for **STRAWBERRY SHORTCAKE**, whose artwork is also featured in **WALLY THE WIZARD**, has written and drawn the first **CARE BEARS** issue. The summer stealing **Glump** tries to steal summer fun along with the help of **the Slush Monkeys**. Soon to join in the series will be the adorable **Care Bears Cousins**.

THE EWOKS — The very brave, yet adorable warriors, first featured in **RETURN OF THE JEDI**, have been a terrific hit at Star Comics! **The Ewoks** have been facing alien villains and have fought courageously to defend their planet, Endor. In upcoming issues, **the Ewoks** will be exploring as yet undiscovered places on Endor. Hidden cities from the past and lost civilizations will emerge. **The Ewoks** will meet **the Phlogs** and have to face them with the help of a very friendly mastodon. **Logray's** magical powers make anything happen, and it does! Written by **Dave Manak** and penciled by **Warren Kremer**, **the Ewoks** continue their adventures in a galaxy far, far away every other month!

FRAGGLE ROCK — The outrageously funny characters on **Fraggle Rock**, known as **the Fraggles**, have come to us from **Jim Henson**, famed for **the Muppets** as well. Each **Fraggle** has a unique perspective on life and is only too happy to share it with us. **Red Fraggle**, the most exuberant of all, deals with competition, learning to be herself and a host of other valuable lessons about growing up. Along with the other **Fraggles**, **Wembley**, **Mokie** and **Boober** and the ever industrious **Doozers**, **Fraggle Rock** is *the* place to be! Written by **Stan Kay** and penciled and inked by **Marie Severin**.

THE GET ALONG GANG — The gang's all here — so let the fun begin! **The Get Along Gang**, a club comprised of a variety of animal friends, is having the kind of fun and adventure that we'd all like to join in! The club, led by by **Montgomery Moose**, features **Zipper Cat**, **Wookma Lamb**, **Dotty Dog**, **Bet It All Bingo** and many more enjoyable characters, each special in their own way. **The Gang** manages to show us, through their humorous and original adventures, that getting along and working together always brings the best results. From haunted houses, camping trips and mysteries, **The Get Along Gang** is the group to be with in every issue!

HEATHCLIFF — Always in some sort of mischief, but always lovable. That's our **Heathcliff**. **Grandpa** and **Grandma Nutmeg**, along with **Iggy**, have their hands full keeping tabs on **Heathcliff**. If there's a fish robbery at the fish store, if the garbage cans have been overturned, if there's some sort of mysterious happening you can be sure that our friend **Heathcliff** has something to do with it! **Heathcliff's** girlfriend **Sonia** and **Crazy Shirley** can't get enough of him and neither can we!

MUPPET BABIES — If you enjoy **Miss Piggy**, **Kermit the Frog**, **Gonzo**, **Fozzie Bear** and the rest of **the Muppets**, imagine how much you'll enjoy a nursery full of **Muppet Babies**! These irresistible characters, created by **Jim Henson**, travel from their nursery and their **Nanny** to the great unknown! **The Muppet Babies** have been up in space, on a beanstalk with a giant and in a haunted mansion and who knows where they'll be next! They're hard to keep up with so watch them closely in their very own bimonthly series! Coming up soon, **the Muppet Babies** search the world over for a very important jewel. It's a gem of a story written by **Stan Kay** and penciled by **Marie Severin**.

MISTY — Written and drawn by fan favorite **Trina Robbins**, **MISTY** brings to Star Comics the story of a perky teenage model and her unique friends **Shirelle** and **Spike**.

MARVEL® goes Hollywood

by **David Schwartz**

When you ask **Stan Lee** why Marvel Comics decided to go into the animation business his answer is simple and right to the point. "We figured if people are going to ruin our characters, we could probably do it as well as anybody else." And while **Stan** is clearly joking in his delivery, there is truth behind what he is saying. Marvel began its animation production company in 1980, but before that time, when you saw Marvel characters portrayed on television, the characters were licensed by Marvel, with Marvel having very little say about it after that. With so little input there were times that Marvel had been disappointed with the way their characters had been treated on television. As a result, Marvel decided to try their own hand at it. Since the company's beginnings five years ago, Marvel Productions has grown into the second largest producer of animation in the country.

Currently, Marvel has the runaway hit of Saturday morning television with the **MUPPET BABIES** show, featuring everyone's favorite childhood **Muppets**. **The Muppet Babies** are so popular that they regularly beat **THE SMURFS** in the ratings! Also on Marvel's network schedule is the fantasy sword and sorcery series, **DUNGEONS AND DRAGONS** and **SPIDER-MAN AND HIS AMAZING FRIENDS**. In syndication, Marvel has premiered **MY LITTLE PONY** and **THE TRANSFORMERS**, with the **G.I. JOE** series due out in the fall (the mini-series has already aired).

Everyone I spoke with at Marvel Production offices in Southern California's San Fernando Valley was brimming with excitement over their current work and upcoming projects. And who better to talk with first than **Stan Lee**, whose official title is Vice-President of Creative Affairs. **Stan** seems to be in a state of perpetual motion and I was surprised to see him sit still long enough to talk with me. **Stan's** office (which was being painted during my visit) has numerous posters of **Spider-Man**, **the Silver Surfer** and other Marvel characters hanging on the walls. Our conversation quickly turned to Marvel's upcoming projects and **Stan** told me about many exciting shows he is currently working on.

Stan is mostly involved with live-action movie projects, featuring the Marvel super heroes. **DR. STRANGE** is currently being worked on by the same folks who brought you the movie hit, *"All of Me,"* which starred **Lily Tomlin** and **Steve Martin**. Also in the works is a **CAPTAIN AMERICA** film, a **SPIDER-MAN** film, an **X-MEN** film, and even one starring **HOWARD THE DUCK**. (Can you imagine **Howard the Duck** in live-action??) And last but certainly not least, a **FANTASTIC FOUR** live-action feature is being worked on by the same producers who did the highly acclaimed film, *"The Neverending Story."* With all that in progress, no wonder **Stan** is always so busy!

My next stop in the halls of Marvel was to see **Scott Shaw!** (who always punctuates his name with that "!," by the way) Did you know that **Scott** got his start at Marvel — his first comic book work was illustrating for the Marvel line of Hanna-Barbera comics in the middle seventies.

Scott is currently in charge of Character Design for **THE MUPPET BABIES** as well as being one of the show's storyboard artists. What, you may ask, is a storyboard artist? Well, a storyboard artist illustrates an animated cartoon in panel form. It's like drawing a complete comic book for every cartoon you see on the air.

Scott was in the midst of moving his office into a larger room when I arrived (**Stan** was painting, **Scott** was moving . . . I sure picked a great time to visit). **Mr. Shaw!** was hard at work on a **MUPPET BABIES** storyboard for the coming season and was eager to talk about what sets Marvel apart from other animation studios. "Marvel's really different from most studios in general, in that there seems to be much more of an opportunity to do quality work." Certainly, judging from the looks of the storyboard **Scott** was working on, he'll get no arguments from me!

Fellow storyboard artist **Will Meugniot**, who has penciled comics, is currently working on the **G.I. JOE** series. The thing that **Will** likes best about the series is the freedom he has in designing the storyboards. "You have very close to total freedom as far as calling the shots. We're doing visual things that nobody else in town is doing. The **G.I. Joes** are going to be tremendously exciting."

Echoing **Will's** enthusiasm is Marvel Comics alumnus, **Steve Gerber**. For those of you who've been on another planet for the past number of years, **Steve** created **HOWARD THE DUCK**, as well as numerous other comic book characters. **Steve** is also the primary story editor of the **G.I. JOE** series. I asked **Steve** what sets the **G.I. JOE** series apart from other animated features on the air. He responded, "It can be watched by adults. This is a very intelligently plotted, very intelligently written, interesting show. I don't think an adult watching it is going to find it boring."

Mark Evanier, who has something to do with Epic's **GROO THE WANDERER** (though nobody knows what), has also crossed paths with Marvel Productions, developing the highly successful **DUNGEONS AND DRAGONS**. **Mark**, who has worked at virtually every major animation studio in the country, summed up Marvel's approach this way. "Marvel has a commitment to quality that you do not see at some of the other houses that produce animated cartoons."

Long-time comic book fan and professional **Bill Dubay** is Marvel's Art Director. He hires artists and assigns them to the shows they'll be working on. Other comic book artists working for Marvel Productions are **Russ Heath**, **Rudy Nebres**, **Alex Niño** and **Nestor Redondo**. All four of these great artists do models for Marvel series, which means they design the

look of the characters and vehicles for the shows. Another artist who has worked in the comic book field is **Larry Houston**, who's working as a storyboard artist and writer for the **G.I. JOE** series.

To find out how an animated series goes from the basic idea into the finished cartoon that gets on the air, I next spoke with Marvel's President and Chief Executive Officer, **Margaret Loesch**, and Marvel's Vice-President in Charge of Network Development and Current Network Programming, **Hank Saroyan**. They both were pleased to take time away from their busy schedules to give me the low-down on how the process works.

First Marvel comes up with a project they think can make a great cartoon. Once they feel the project can work, the business affairs people option the property and secure the rights. "It is then assigned to a writer or team of writers and we will start to come up with ideas, just ideas," explains **Margaret**. "This takes anywhere from two to six weeks. If it's something we generated on our own we will at the same time develop artwork." The artwork for a proposal is very important. **Hank** explains, "We have guys who can draw anything and make it look different." The entire process of creating a show proposal is quite lengthy, and can take several months.

When the show proposal is completed, the next step is to get the show financed. This is done in one of two ways. Either the show will be brought to the major television networks, CBS, NBC or ABC, or a deal will be made to have the show syndicated.

According to **Stan Lee**, the most frustrating thing about working in television is all the time it takes to get things off the ground. Back when **Stan** was working in comics, if he had an idea for a book, he just told a few people about it and put the comic out. Now, there is much more money involved and so the process is that much more complex.

Once the show is bought by a network, or a deal has been struck for syndication, the nuts and bolts production will begin. First, the show is assigned a story-editor. The story-editor's job is to oversee the writers and make sure that the continuity is kept for each episode of the series (much like an editor in the comics field). For instance, you can't make a character have the strength to crash through walls in one episode, but not in another. The next step is for the writers to come up with premises for the show. A premise runs about a page in length and tells the basic story of the episode in a concise form. The premise is then expanded into an outline, which gives more details about the episode and fills in the action. A show's outline runs approximately ten pages for a half-hour show and gives a scene by scene breakdown of what will happen in the cartoon. When this is all approved by the story-editor, the writer is given the go-ahead to write the script.

An animation script tends to be much more detailed than one written for live-action. For example, if live actors are going to be acting out your script, you might go for pages with just dialogue written in. When the script is performed, the director will instruct the actors in the proper way to move and what action to do. On the other hand, when a cartoon is produced, there are no actors to direct, so the writer must put all the direction in the script. If the writer wants **Spider-Man** to dive into a cave, it must be clearly stated how large the cave is, what shape the cave is, etc. You can see where this can get pretty involved. The writer must not only create the action, but direct it as well. A script for a half-hour cartoon runs approximately fifty pages.

Once the writer has finished the script, it goes to the story-board people. There, it is broken down shot by shot with a picture drawn for every scene in the script. Every time the camera cuts from a wide shot to a closeup, the artist must draw it into the storyboard.

A finished storyboard for a half-hour show runs about 175 pages. Once the storyboard artist finishes the dialogue, the voice actors record the lines of

HAUL DOWN THE HEAVENS

Models and Special Designs

G.I. JOE SATELLITE: large, unmanned satellite with two huge solar energy vanes on either side and a thick cluster of cameras, sensors, and lenses at the bottom. A thin jet of gas hisses out of the satellite to alter its attitude.

C-5A HERCULES: Immense military transport plane actually used by U.S. Army. Get reference.

MODIFIED SNOWCATS: for the scientists' use. Unlike standard-issue G.I. Joe snowcat, these are not equipped with missiles.

JOHANSEN: thin, fifty-year-old old Swedish scientist with big glasses and a thick mustache.

HOBATU: stocky, grandfatherly Japanese scientist.

SMYTHE: frail-looking, absent-minded English scientist.

NAVIKOFF: older, female Russian scientist; looks like Chernenkov in drag.

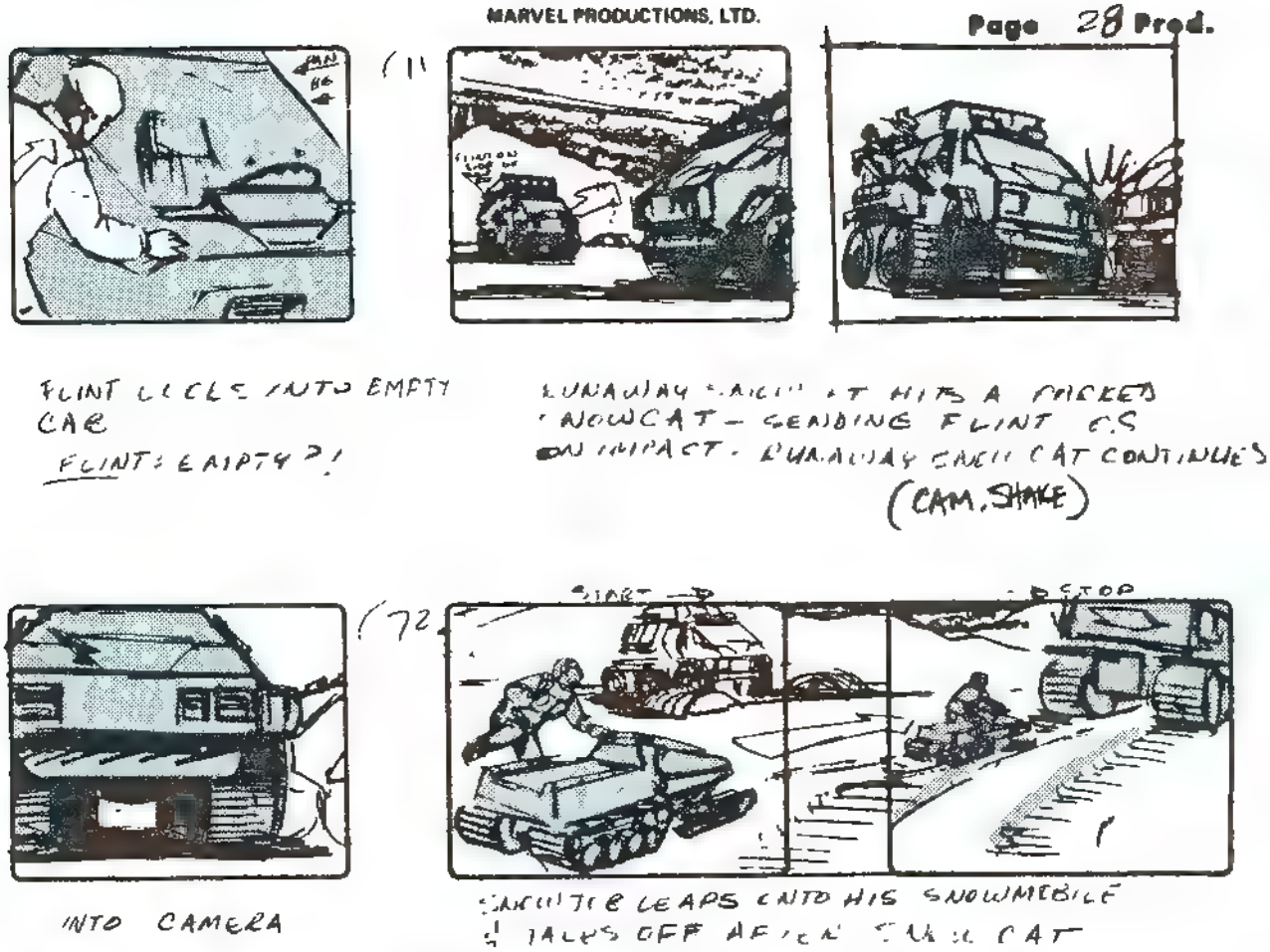
ENTWHISTLE: female American scientist; tall, attractive, black, with short cropped hair.

POLAR BEAR: ten feet tall, perpetually grouchy, perpetually hungry.

COBRA ARCTIC BASE: quonset hut barracks, helipad, hole in the ice for a mini-sub; lots of Cobra HISS vehicles and FANG helicopters move about.

COBRA ION ATTRACTOR: central structure of Arctic base. Huge donut-shaped structure three stories tall, 100 yards in diameter. The ring of the "donut" is an immense laboratory, operations, and command center strung along a curving corridor. Large windows at intervals on its surface reveal Cobra technicians and soldiers working

A page of notes from a *G.I. Joe* script.


MARVEL PRODUCTIONS, LTD.
Page 28 Prod.
FLINT CYCLES INTO EMPTY CAR
FLINT: EMPTY?!
RUNAWAY CAGE CAT HITS A CRICKET SNOWCAT — SENDING FLINT O.S. ON IMPACT. RUNAWAY CAGE CAT CONTINUES
(CAM. SHAKE)
INTO CAMERA
START
STOP
SAVAGE LEAPS INTO HIS SNOWMOBILE & TAKES OFF AFTER CAGE CAT

A storyboard page from the same story.

dialogue. And what voice actors! Did you know that some of the most talented people in entertainment do the voices for Marvel's cartoons? For example, **THE MUPPET BABIES** boasts the vocal talents of **Howie Mandel**, one of television's zaniest comedians, as well as a regular on television's highly acclaimed **ST. ELSEWHERE** program. **Howie** doesn't just do one voice, he does three separate voices! In fact, most animation voice actors do more than one voice. **Howie** is the phenomenal voice behind **Bunsen, Skeeter** and everyone's favorite madman, **Animal**! And, you can thank the talents of **Barbara Billingsley**, **LEAVE IT TO BEAVER's** favorite mom, for **Nanny's** voice on **THE MUPPET BABIES**.

Moving along to **THE TRANSFORMERS**, the cast boasts **Scatman Crothers** as **Jazz**, with **Casey Kasem** as the voice of **Cliff Jumper** and **Teletron the Computer**. On **DUNGEONS AND DRAGONS**, **Willie Aames** and **Adam Rich** from TV's **EIGHT IS ENOUGH** play **Hank** and **Presto**, respectively. Also on **DUNGEONS AND DRAGONS** is **Donnie Most**, best remembered as **Ralph Malph** on **HAPPY DAYS**. These, as well as the other fine character voices on the shows only help to enhance Marvel's already high standard of quality.

Getting back to the animation process, once the storyboard is finished, the layout department draws a full size pencil drawing of each scene, which is then sent off to the animators. The animators then (using the layout department's pencil drawing as their guide) do all the drawings necessary to make the figures appear to move. Once this process is completed you end up with a pile of drawings that are basically the completed cartoon. These drawings are then sent to the ink and paint department, which transfers the drawings to cels and paints them in, thereby creating a finished animation cel. Once the cels are done, they are laid over a hand-painted background and shot onto film, giving you the completed cartoon!

While everyone is very excited about Marvel's present accomplishments, they are equally enthusiastic about the future. **Margaret Loesch** is looking to eventually expand to the point where Marvel sets up its own distribution system. This way, if Marvel believes in a show, they can distribute it themselves. The way it works today, if there is a show Marvel wants to get off the ground, they must approach people for financing (whether it be the networks or the syndicators) **Stan** and **Margaret** agree that they would like to be in a position to finance their own projects.

Another area that Marvel Productions wants to be more involved with is animation for television commercials. Commercial animation tends to be the highest quality animation on the air, which makes it especially appealing for Marvel. **Margaret Loesch** sees a full separate Marvel company for commercials in the future. "Commercial animation is the most expensive and takes very special talents and we are able to nurture certain talents by having a commercial division."

As far as Marvel becoming a producer of live action television, beyond their own super heroes, **Margaret** is hesitant. "Live action, yes, but only live action that exploits the Marvel characters on TV, and / or live action that is absolutely consistent with our image, which is a quality producer of children's television. There are hundreds of live action TV production companies, but they can't do what we do. We have a very special skill." **Margaret** wants **Marvel** to be the undisputed best producer of children's programming.

There's certainly not any doubt with **Scott Shaw!** and **Will Meugniot**.

Scott claims that **THE MUPPET BABIES** is "The first show I've ever worked on that categorically, every phase of it, I don't have to feel apologetic for." **Will Meugniot** echoes **Scott's** sentiments. He feels that Marvel's "on the cutting edge of what you can do as an artist and storyboard person."

A project that you'll be seeing in the coming months is one that **Stan Lee** is actively involved with, titled **SOLARMAN**. **Solarman** is basically **Stan's** baby, along with Marvel's Director of Creative Affairs, **Tony Pastor**. **Tony** works quite closely with **Stan** and both agree that **Solarman** is worth watching out for. The show will be premiering as a special this fall in syndication and maybe as a series a year later.

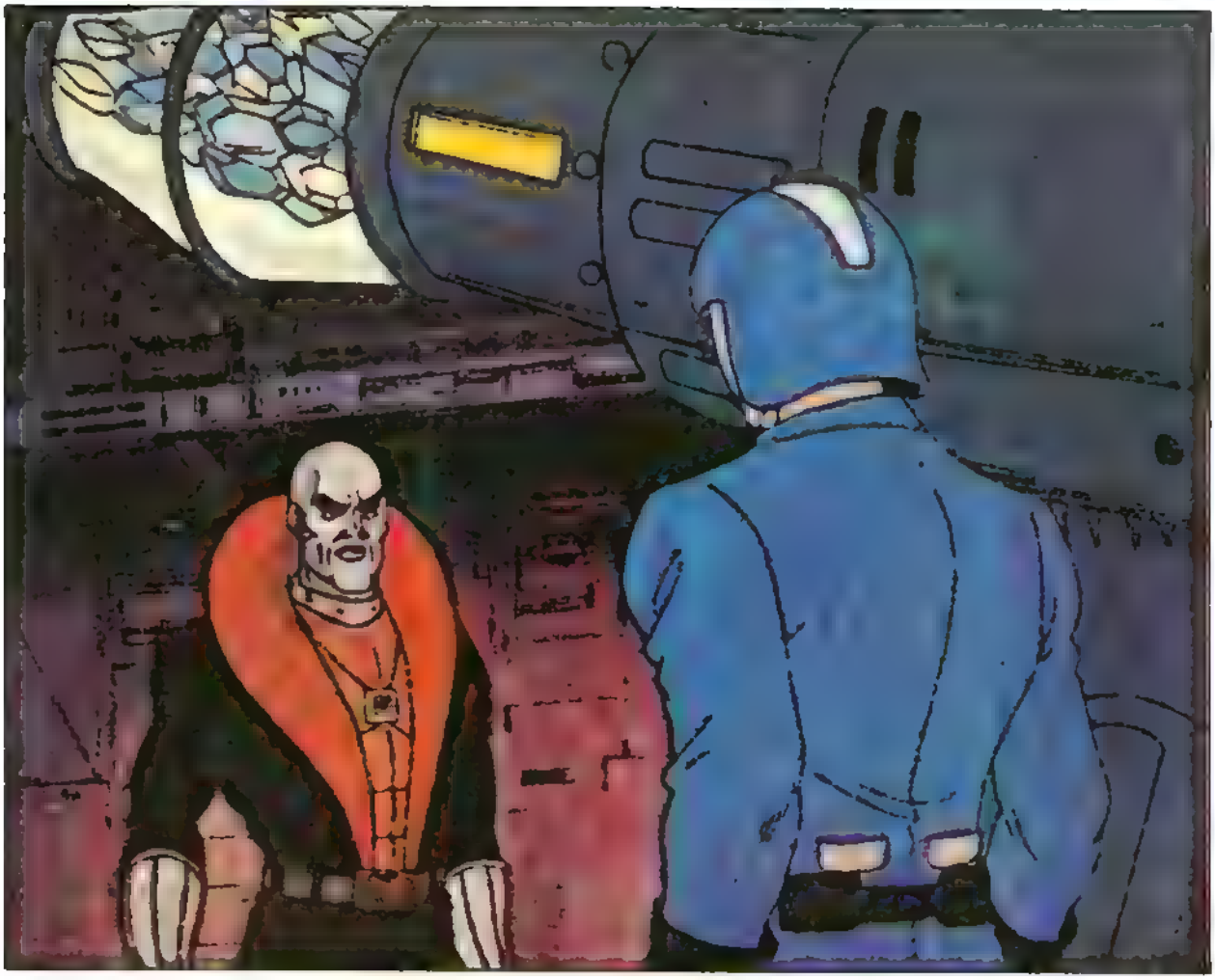
Also in the works, in conjuction with King Features, is a new series featuring **the Phantom**, **Flash Gordon** and **Mandrake The Magician**. The series is called **DEFENDERS OF THE EARTH** and is currently in production for syndication.

Margaret Loesch gave me the scoop on another new show that Marvel is very excited about. It's called **THE YOUNG ASTRONAUTS** and **Margaret** expects it to go way beyond the scope of a traditional cartoon show. It will involve comic books, merchandising and is so special that it is even endorsed by the White House! The show will be premiering this fall on CBS and is going to be as educational as it is entertaining. **THE YOUNG ASTRONAUTS** is specifically designed to encourage youngsters to develop interest in math and science. "We have an illiteracy problem in the areas of skilled people in science and math skills," comments **Margaret**. "This show will help stimulate interest so that a kid will go and open a book and read about space or try to improve his or her skills — because maybe someday they can be an astronaut." **THE YOUNG ASTRONAUTS** will be produced in cooperation with NASA and should prove to be as informative as it is entertaining.

I asked **Stan Lee** about his long range goals for Marvel Productions. **Stan** told me that he honestly never thinks that far ahead. He says that he is so busy in the present that he doesn't have time to think about yesterday or worry about tomorrow. The one thing that **Stan** does want for Marvel Productions is to keep growing, without sacrificing quality. "I would be unhappy if I didn't think we were growing. I think next year we'll have more and better shows than we do this year."

Everywhere you turn at Marvel Productions you find the same upbeat, positive feeling that comes from **Stan** himself. **Stan** went so far as to compare his new animation home with the early days of Marvel Comics. "This place is very much like the Marvel Bullpen. I'm working with people I respect, that I like, that are as competent as any in the business." And in the famous words of our own **Mr. Lee**, "Nuff Said!

. . . and a finished cel, showing the finished form!



CARL BURGOS

A Memorial For The Man Who Lit The Torch

By **Warren Reece**

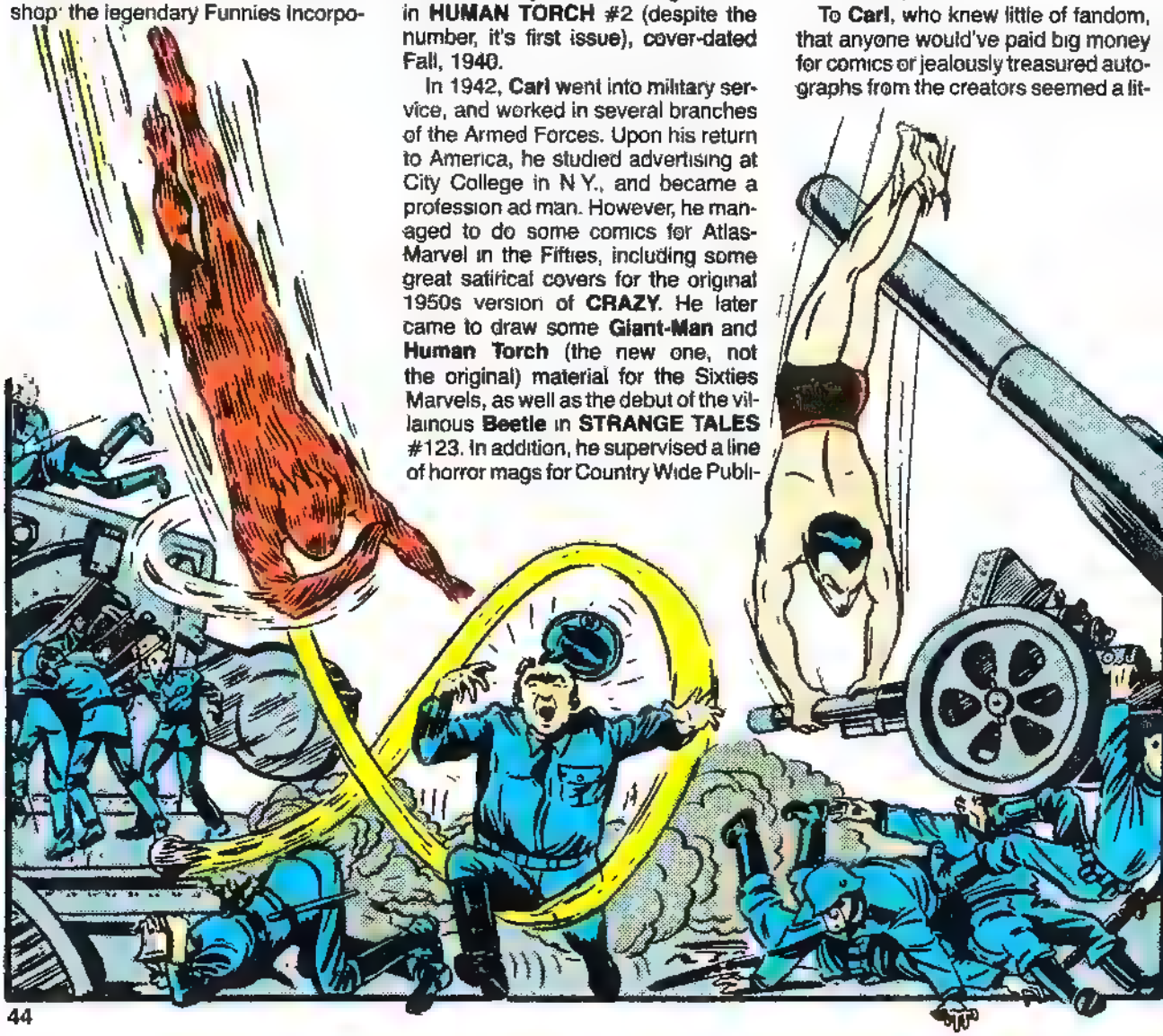
Carl Burgos, who created the original **Human Torch** for the very first Marvel comic, died during February of 1984. He was born in New York City on April 18th, 1920 (some say '17). After studying for a year at the National Academy of Design, he took a job at the Franklin Engraving Company, which prepared printing plates for the Harry Chesler Art Shop. This gave **Carl** opportunities to study many pages of original comic art, from which he learned various styles and techniques.

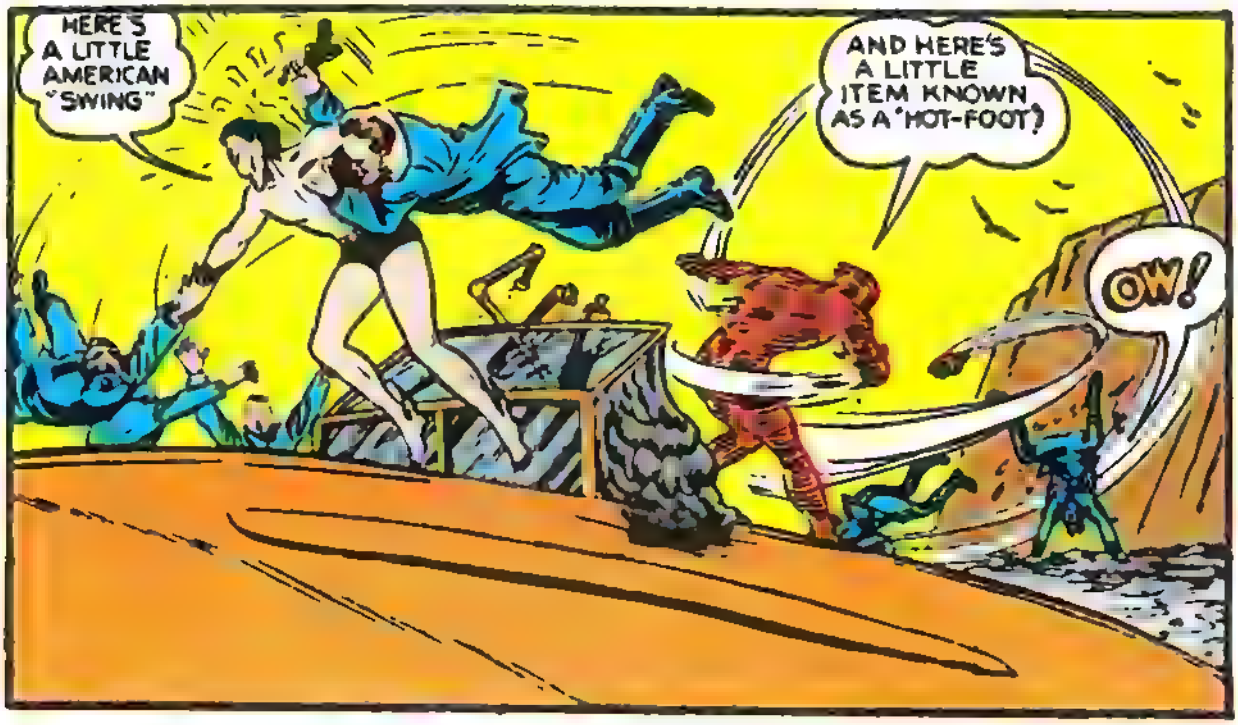
Carl entered the comics industry through the Chesler Shop. Soon after, at Centaur Comics, he met **Lloyd V. Jacquet** and **Bill Everett**, with whom he helped form the core of a new art shop: the legendary Funnies Incorporated, which supplied various client publishers with original comic art. For **Martin Goodman**, who was starting the Timely (later to become Marvel) comics line, **Carl** created a pyroactive android, **the Human Torch**, while buddy **Bill Everett** created an elemental opposite, the **Sub-Mariner**, the latter's first undersea character. Both creations debuted in **MARVEL COMICS** #1, for October 1939, were original and powerful in concept, and eventually ranked among the most memorable successes of the Golden Age of Comics. In 1940 and '41, **Carl** helped create a number of now-legendary meetings between **Bill's Sub-Mariner**, **Carl's** own **Torch**, and a flaming kid named **Toro**, created by **Carl** as an ally for the blazing android in **HUMAN TORCH** #2 (despite the number, it's first issue), cover-dated Fall, 1940.

In 1942, **Carl** went into military service, and worked in several branches of the Armed Forces. Upon his return to America, he studied advertising at City College in N.Y., and became a profession ad man. However, he managed to do some comics for Atlas-Marvel in the Fifties, including some great satirical covers for the original 1950s version of **CRAZY**. He later came to draw some **Giant-Man** and **Human Torch** (the new one, not the original) material for the Sixties Marvels, as well as the debut of the villainous **Beetle** in **STRANGE TALES** #123. In addition, he supervised a line of horror mags for Country Wide Publications, after doing their version of a **Captain Marvel** character.

In 1969, **Carl** had a nostalgic experience. A lean, longhaired seventeen year old kid tracked **Carl** down, and got an appointment to visit him. The boy arrived at Country Wide's Park Avenue South offices carrying a backpack containing many of **Carl's** earliest comics: **MARVEL (MYSTERY) COMICS** #'s 1, 2, 7-10 (**Torch** vs. **Sub-Mariner**), 13, and 24. **Carl** proudly displayed them to his office mates, and obligingly autographed the mags as he joshingly asked: "How much *more* does this make them worth?" Suffice it to say that they became priceless, being the only comics he ever signed, and his most important stories, at that.

To **Carl**, who knew little of fandom, that anyone would've paid big money for comics or jealously treasured autographs from the creators seemed a lit-





tle crazy **Carl's** approach to comics was simply to get in there, do what had to be done, and then go on to the next job, without stopping for adulation. He was practical. When the kid asked how and why **Carl** came to create his most memorable contribution to comics, **the Human Torch**, the old master exclaimed, "Because I was *hungry!*" Still, **Carl** was deeper than that.

An examination of those early **Torch** stories reveals an energy and unvarnished directness. **Carl's Torch** stories smacked of the streets, of a city in which tough cops engaged in frustrating struggles with seedy gangsters and crooked politicians. These were real-life people with whom **the Torch** could interact, using no-nonsense words and actions.

AS THE WATER SPURTS ONTO THE HUMAN-TORCH — A HISSING SOUND BELLOWS— A CLOUD OF SMOKE RISES . . BUT THE FIREMEN ARE DUMBFOUNDED, AS . . .—
GLORY BE! THE GUY'S LAUGHING! IT AIN'T HUMAN!!
HA! HA! HA! STOP— IT TICKLES!

The drawings might seem crude today; sort of cartoon-like. Still, a close look at **Carl's** renderings of **the Torch** himself reveal subconscious additional interest in the character, for **Carl** delineated the fiery figure with countless pen strokes which modelled the form realistically, as well as represented the flames. More than the supporting characters, or even his other Timely feature, **the Thunderer**, **Carl** seemed to care about ***the Torch*** *himself*. Like **Bill Everett's Sub-Mariner**, **the Torch** was an elemental expression of his creator's personality.

Carl was good friends with people from the 1950s Marvel crew, notably, **Danny Crespi** and **Morrie Kuramoto**. He used to have dinner with them each week. It was at such a dinner that they learned **Carl** had developed cancer. They tried to kid their pal, weakly, that he'd beat it, and buy them dinner again. **Carl**, unfortunately, knew better. The flame that fathered **the Torch** flickered out in the Winter of 94, leaving a wife, two daughters, and many friends and admirers

Moreover, though, **Carl** left us a creative legacy. His **Torch** was a cornerstone of Marvel, and a milestone in the comics industry. As long as **the Torch** burns on, both his original form (which has now become **the Vision**) and his successor as **the Torch** (in **THE FANTASTIC FOUR**), **Carl's** memory will endure.

The Quotations of Chairman Doom

compiled by **Robert Cosgrove** and **Steve Saffel**

Spider-Man. The Fantastic Four. Thor. The X-Men. What do these have in common? Well, they're all popular Marvel heroes, for one. But no matter how good they are, no matter what kind of terrific personalities, powers, motivations, or what have you — it's kind of hard to imagine any of these heroes without also immediately thinking of the great villains they face. Without villains like **Doctor Octopus, the Hobgoblin, Galactus, the Frightful Four, Loki, the Enchantress, the Brotherhood of Evil Mutants** and **the Juggernaut**, well, the heroes wouldn't have a whole lot to do, would they?

But it's more than that. Our villains provide the heroes with a lot more than simple opposition. They're great characters in their own right — with their own personalities, ambitions, style and glamor. If all **the FF** did was catch bank robbers, **THE FANTASTIC FOUR** just wouldn't be *"The World's Greatest Comic Magazine."* So the villains are important — and often achieve a following, and a popularity among the audience that rivals that of the heroes.

And when it comes to villains, one name leads the list. Every time we poll our fans to see what they like best about what we do, **Doc Doom** is waaayy up there. There's something about the driven, perfectionist Latverian monarch in the grim grey shell that just catches your attention and won't let go. What is it? Well . . . we think that he speaks for himself. So here, to educate, entertain and inspire you, is a sampling of quotations from the good **Doctor**. Packed into these three pages is the quintessential **Doom** — the man behind the mask.

We hope you enjoy this in-depth look at one of the most successful dictators in history, but before you begin to read, we'd like to warn you to stay alert. He's very persuasive . . .

Note: A somewhat different version of this article was published in **FOOM** #4 in 1973. The article has been expanded and updated for print here.

* * *

ARMS RACE, RESPONSIBILITY FOR

I have been waging a ceaseless battle for peace — and for justice! But in the course of that battle, I need weapons — weapons with which to defend myself from the dastardly enemies of freedom!

— *FANTASTIC FOUR* #67

ASHTRAYS

Try to warm him (Reed Richards) and your fate will be worse than this ashtray's.

— *FANTASTIC FOUR* #10

CHILDREN

It is a childish trick, not worthy of my great talents.

— *FANTASTIC FOUR ANNUAL* #2

CLASS DISTINCTIONS

Never will this mass of teeming humanity ever forget that Doctor Doom once walked among them.

— *FANTASTIC FOUR ANNUAL* #2

You lowborn clod! In your abysmal ignorance and conceit, you forget to whom you speak!! I am still easily your master!

— *FANTASTIC FOUR ANNUAL* #2

COMMON MAN, RELATIONSHIP WITH

Actually, I am the gentlest, the most unambitious of monarchs! My only desire is to make my people happy — and to further the cause of peace, and of brotherly love! I have been informed that my devoted subjects actually dance in the streets, at the merest mention of my name!!

— *FANTASTIC FOUR* #57

I must arrange for spontaneous outpourings of joy among the peasantry to greet my homecoming!

— *ASTONISHING TALES* #5

DOOM

I? I am but a humble servant of my people!

— *FANTASTIC FOUR* #57

Caesar, Charlemagne, Napoleon . . . they are children compared to me, for mine is a vision that surpasses their own . . . a dream which dwarfs their greatest delusions.

— *FANTASTIC FOUR* #143

DOOM'S GENIUS, SCIENTIFIC

. . . without oxygen, fire will not burn!

— *FANTASTIC FOUR* #5

ECOLOGY

. . . at the flick of a switch, I can drop fast-growing spores upon your unsuspecting city, spores which can grow like giant vines within minutes — vines which will choke off all traffic, all commerce, the very heart of the city itself!

— *FANTASTIC FOUR* #17

I have no interest in merely swatting flies!

— *FANTASTIC FOUR* #57

EGALITARIANISM

The activities of society's elite are meaningless to me!

— *ASTONISHING TALES* #5

FEAR

Fear is for lesser men.

— *SECRET WARS* #7

FREEDOM

After all, what does freedom mean to a race of ignorant savages?

— *FANTASTIC FOUR* #197

GOVERNMENT STRUCTURE

A ruler may surround himself with many underlings, for he cannot be in all places at all times. But he must never forget that he, and he alone, is master.

— *FANTASTIC FOUR #258*

GRACES, SOCIAL

Since you are my guests, you must learn to mind your manners.

— *FANTASTIC FOUR #85*

You will not speak until I permit it.

— *DAREDEVIL #37*

HAPPINESS

But, why so glum, my loyal one? You know the penalty for looking discontented!!

— *FANTASTIC FOUR #84*

HISTORY

History teaches us that slaves have been known to escape.

— *FANTASTIC FOUR #85*

Every utterance of Doom must be recorded for posterity.

— *SECRET WARS #9*

HONESTY, DOOM'S COMPULSIVE

Though Dr. Doom is capable of many things — the Master of Latveria does not lie!

— *FANTASTIC FOUR #87*

HONESTY, VALUE OF

I cannot bear to listen to you speak your blasphemous lies. I must silence you forever!

— *FANTASTIC FOUR #199*

HUMANITY, INGRATITUDE OF

How ungrateful are those who will not accept the rule of Doctor Doom! Do I not give them shelter — provide them with food? And all I ask is total, blind obedience.

— *FANTASTIC FOUR #84*

Is this the gratitude I get for relieving you of your power?

— *FANTASTIC FOUR #59*

HUMOR, DOOM'S

Before I part with your delightful company, I shall set your building on a collision course with the sun — which I am certain will receive you warmly!

— *FANTASTIC FOUR #6*

IMMIGRATION

— No one immigrates to my land.

— *HERO FOR HIRE #8*

ISOLATIONISM

Why else would I make certain you are never permitted to stray beyond our border, if not to help you avoid the possible perils the outside world may bring?

— *FANTASTIC FOUR #199*

LAW AND ORDER

I alone can bring order to this chaotic world . . . all I demand is . . . blind obedience.

— *DAZZLER #3*

Never forget — this is a land of law and order; My law and my orders!

— *FANTASTIC FOUR #85*

LEADERSHIP, DEMANDS OF

But no . . . I must not leave my people now. They need the firm hand of Doctor Doom in this hour, to guide them back to peace and prosperity.

— *FANTASTIC FOUR #258*

LIMITATIONS, DOOM'S

My devices never fail!

— *DAREDEVIL #37*

LOVE

I have no love — no compassion — not a tender feeling to share with anyone!

— *MARVEL SUPER HEROES #20*

For years, Valeria, I have been a prisoner — of my love for you.

— *HULK #144*

THE FACE OF DOOM

This mask of iron
Forevermore,
I'll wear until I die;
I'll walk alone,
I'll learn to hate,
I'll never laugh or cry!

And if I do,
No one must see;
The world is hard and cruel;
The strong survive,
The weak are lost,
Compassion's for a fool!

Alazar Templeton

VICTOR VON DOOM

There on the ramparts,
Your face masked in steel,
To the eye of the storm
You voice your ideal!

Majestic, unconquered
No matter the odds,
You stand in the deluge
And challenge the gods!

Wind, rain and thunder
All speak of your goal
And the flashes of lightning
Are sparks from your soul!

Oh, Victor von Doom,
You'll never give in;
You'll never surrender,
Will you ever win?

Alazar Templeton

MADNESS

Men always think their superiors are mad!

— *FANTASTIC FOUR ANNUAL #2*

MATERIALISM

Of what importance is mere money — when there are worlds to be conquered — people to be enslaved?

— *ASTONISHING TALES #4*

For it is not money I seek — not personal gain! With my genius, I can make fortunes as easily as others make pennies!

— *FANTASTIC FOUR #17*

Your tiny capitalistic enterprise half-a-world away means nothing to me, Cage — not compared to my globe-girdling plans!

— *HERO FOR HIRE #9*

You came all the way here for that?! A paltry $200!!! You are crazy!

— *HERO FOR HIRE #9*

MERCY, VIRTUES OF

Though we have been deadly foes in the past — I harbor no malice — no grudge!

— *FANTASTIC FOUR #85*

MODESTY, DOOM'S

Actually, my terms are modest for one as powerful as I! All I insist upon is a post in the President's cabinet!

— *FANTASTIC FOUR #17*

The world needs Doom.

— *DAZZLER #4*

Need? Doom needs no one.

— *FANTASTIC FOUR #258*

NATURE OF MAN

Man struggles to control the beast, as it should be.

— *BEAUTY AND THE BEAST #1*

To fight is to prove we are but microbes on a slide! We must transcend ourselves.

— *SECRET WARS #1*

PERSONAL APPEARANCE

My ugliness makes me less a man than the lowliest clod on Earth.

— *THOR #182*

PERSONAL PERSPECTIVE, DOOM'S

As long as I knew there was one greater, I could never rest.

— *SECRET WARS #10*

POWER

If there is power to be had, Doom must have it!

— *SECRET WARS #1*

Power must be seized! Crave it! Welcome it! Drink it in, despite the pain . . . or it will destroy you.

— *SECRET WARS #3*

This is power, you whimpering oaf! The image of a boot, stamping endlessly upon the upturned face of humanity — or an armored hand across a quivering lip!

— *FANTASTIC FOUR #156*

PREDESTINATION

Indeed . . . so you believe in destiny even as I do.

— *FANTASTIC FOUR #200*

PROPER CHANNELS

Enough! I do not debate with lackeys. If your employer has a complaint, let him submit it through the proper channels.

— *IRON MAN #149*

PUNCTUALITY, VIRTUES OF

Quickly, Boris. We must keep — our appointments.

— *ASTONISHING TALES #8*

SCIENTIFIC TESTING, MORALITY OF

How else shall I test my twelve robots as a unit?? Their next objective shall be the destruction of an entire village!

— *FANTASTIC FOUR #85*

SHEEP

As a shepherd belongs with his flock, so must a monarch remain with his beloved subjects!

— *ASTONISHING TALES #5*

As the peasants care for their sheep, so do I care for my subjects, as they plod through their aimless, insignificant lives.

— *BEAUTY AND THE BEAST #2*

SHARING

If I can't have it — no one shall!

— *THOR #183*

SINCERITY, VIRTUES OF

. . . Look as though you mean it, you dolt!

— *FANTASTIC FOUR #85*

I must make myself appear to be entirely innocent . . . or she will never believe me.

— *HULK #144*

Of course I speak the truth! Victor Von Doom has no use for petty falsehoods. What is a paltry mistruth in the grand arena within which my life is played?

— *FANTASTIC FOUR #247*

STRENGTH

. . . What greater strength does a man have . . . than the strength of his far-seeing mind?

— *ASTONISHING TALES #8*

Doom tolerates no weakness.

— *ASTONISHING TALES #7*

TENDERNESS, DOOM'S

Your unselfish concern touches me deeply, you unearthly clod — !

— *FANTASTIC FOUR #59*

TECHNOLOGY

But I brought modern technology to Latveria, and forged in the white hot furnace of science a new nation that might one day have ruled the world.

— *FANTASTIC FOUR #247*

THRIFT

I would no more waste my cosmic power on you than I would use a cannon to slay a flea.

— *FANTASTIC FOUR #58*

UNDERSTANDING

I have never fully understood other human beings!

— *FANTASTIC FOUR #17*

WOMEN, OPINION OF

It is beneath me to imprison a woman.

— *ASTONISHING TALES #2*

I had thought you a lady, but if you insist on speaking like a kitchen wench, I'll treat you like one.

— *FANTASTIC FOUR #259*

ZOOLOGY

Even a jackal may speak with the tongue of a fox!

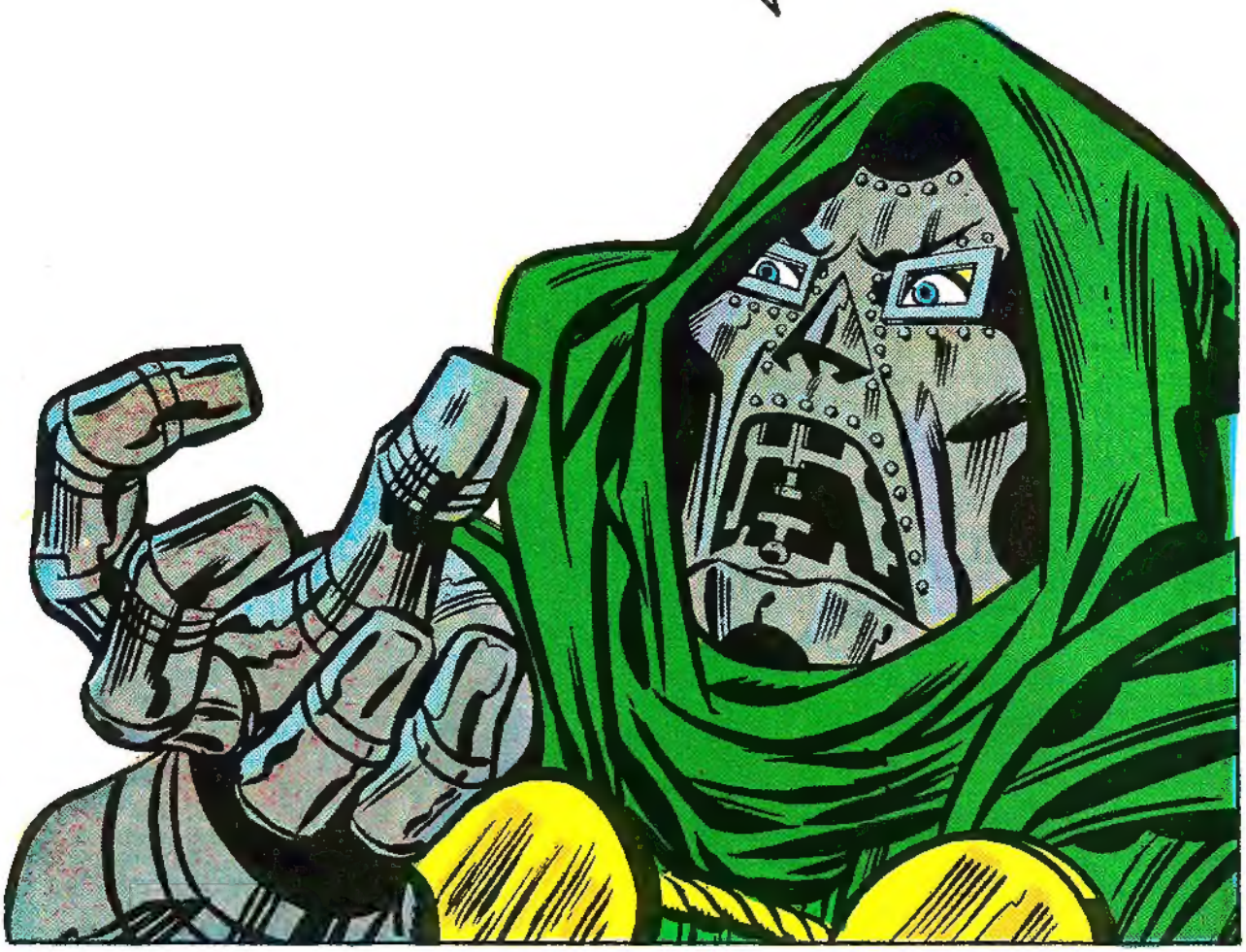
— *FANTASTIC FOUR #86*

Let this be the final thought I leave you with . . .

— *FANTASTIC FOUR #58*

I have said enough!

— *FANTASTIC FOUR ANNUAL #2*



AND NOW FOR THE HARD SELL!

Well, that's about it for this very first, fun-filled **MARVEL AGE** Annual! We're hoping we convinced you to check out a new Marvel mag or two, and that you got a kick out of all the special features we managed to squeeze into this super-sized issue. But most of all, we hope you enjoyed this nutty Annual, 'cause we cooked up this mess of Marvel madness just for you! Whether you've been a Marvel maniac for twenty-four years or twenty-four hours, we pulled out all the stops to give you what thousands of loyal **MARVEL AGE MAGAZINE** followers have come to expect from us every month — a ton of information and non-stop *fun!*

And if you're not picking up **MARVEL AGE MAGAZINE** every month, either at your favorite comic-book shop or by subscription, you're just missing out on what has to be the biggest bargain in comics!

Each issue features:

THE MARVEL COMING ATTRACTIONS — A complete title by title checklist of the next month's Marvel mags! Each entry includes a brief plot synopsis, the story title, and lists guest stars, villains, and writer and artist credits. You'll always know when to expect a new series and avoid missing valuable first issues. And you'll know when to start saving for that special Graphic Novel you've been waiting for!

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AND MORE — Each month **MARVEL AGE MAGAZINE** has preview features and articles on just about anything and everything concerning the Marvel Universe!

If you asked us, we'd tell you that the crazy corner symbols starring **MARVEL AGE MAGAZINE's** mirthful mascot, the way-out wonder himself, **Forbush-Man**, was reason enough to pick up the mag month after month, but then you might suspect we were trying to sell you something! But, honest, gang, at a measley 35¢ a month, can you afford *not* to buy **MARVEL AGE MAGAZINE**? Consider your answer carefully, you may just have to live with your decision for the rest of your life.